



SEAGATE

# Exos<sup>®</sup> CORVAULT<sup>™</sup> Storage Management Guide

## **Abstract**

This guide provides information about managing a Seagate Exos CORVAULT storage system by using its web interface, the Storage Management Console (SMC).

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# 1 Getting started

The Storage Management Console (SMC) is a web-based application for configuring, monitoring, and managing the storage system. The SMC is also referred to as the web-browser interface (WBI).

Each controller module in the storage system contains a web server, which is accessed when you sign in to the SMC. You can access all functions from either controller in a dual-controller system. If one controller becomes unavailable, you can continue to manage the storage system from the partner controller.

In addition to the SMC, each controller module in the storage system has the following interfaces: SNMP, FTP, SFTP, SLP, CLI, API. For information about using the CLI and API, see the *Seagate Exos CORVAULT CLI Reference Guide*.

## Product features

The SMC gives you access to many features that help you manage the storage system. Some of the key features include:

- **Storage system setup:** the capability to initially connect to a system using the SMC, which employs intuitive preboarding and onboarding steps to guide you through initial setup of your storage, as described in "[Configuring and provisioning a new storage system](#)" on the next page.
- **ADAPT data protection:** RAID-based data protection level that emphasizes efficiency, as described in "[ADAPT](#)" on page 17.
- **Remanufacture:** the ability to repair a spinning disk that has become unusable due to a single head failure, and then seamlessly add it back to the disk group when the process is complete, as described in "[Remanufacture](#)" on page 21.
- **Update firmware:** the capability to notify users of available firmware updates to controller modules and disk modules with newer/compatible firmware versions as they become available, as described in "[Updating firmware](#)" on page 30.
- **Alerts:** a robust storage enclosure health and notification system designed to identify actionable conditions and promote best practices, as described in "[Alerts panel](#)" on page 39.
- **LDAP integration:** the capability to use the external Lightweight Directory Access Protocol services on Windows systems for user authentication and authorization, as described in "[LDAP](#)" on page 31.
- **SSDs:** the ability to use solid-state disks to enhance storage system performance, as described in "[SSDs](#)" on page 22.
- **Linear storage:** a storage model that maps logical components to physical media, as described in "[Linear storage](#)" on page 14.
- **Hedged reads:** reduces latency for read requests by using RAID parity information to reconstruct requested data, as described in "[Hedged reads](#)" on page 26.
- **IPv6 support:** the capability for the storage system to support IPv6 (Internet Protocol version 6) functionality (in addition to IPv4), as described in "[Configuring controller network ports](#)" on page 48.
- **Redfish REST API support:** the Redfish REST (Representational State Transfer) API provides the management data in a stateless, cacheable data representation. Read-only access is provided to physical and logical components related to the storage provisioning model, including disks, storage pools, volumes, and enclosures.

The public API called DMTF Redfish and SNIA Swordfish are supported:

- For technical information about DMTF Redfish, see <https://www.dmtf.org/standards/redfish>.
- For technical information about SNIA Swordfish, see <https://www.snia.org/forums/smi/swordfish>.
- The base URL for accessing the Redfish API capability is "<https://<controller-module-IP-address>/redfish>" (enter the unquoted portion of the URL string into your browser address field using a valid controller-module-IP-address in place of the variable text).

- To obtain an open source cross-platform Python tool for provisioning and managing storage systems using the RESTful Redfish/Swordfish API, see <https://github.com/Seagate/SystemsRedfishPy>.
- **SCVMM support:** enables integration with Microsoft System Center Virtual Machine Manager.

## Configuring and provisioning a new storage system

When you connect to the system for the first time, a wizard in the SMC guides you through the first-time setup of your system. This process is referred to as preboarding and onboarding. During preboarding you are led through steps to prepare the system for use and are prompted to do the following:

- Create a username and password (once complete, you will be logged into the system as this user)
- Update firmware


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**NOTE** The user created during the preboarding process will have managing capabilities and will be able to change system settings.

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During onboarding you are led through steps to configure and provision the system. These steps include

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 **TIP** To simplify storage system configuration—and make use of key features—choose one of the preconfigured ADAPT protection levels from the wizard, based on your requirements relative to capacity and performance.

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- Configuring system settings
  - Network settings (IPv4, IPv6, DNS)
  - Date and time (NTP)
  - User definitions (local, LDAP, SNMPv3)
  - Notifications (email, SNMP, syslog)
  - Configuring storage settings (select one option):
    - Highest Capacity (ADAPT + interleaved (default))
    - Highest Sequential Performance (ADAPT + non-interleaved)
    - Manual (advanced)

Each of the storage configuration options includes a general description beneath its selection mechanism. Additional technical details are provided for the Highest Capacity and Highest Sequential Performance options.

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**NOTE** Prerequisites for Highest Capacity and Highest Sequential Performance options:

- Storage system is fully populated with identical working disks
- Storage system is not configured (no existing volumes or disk groups)

If the above requirements are not met, the storage system configuration is set to Manual, and an informational message is provided. See also "[Linear disk group configuration](#)" on page 15.

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- Provisioning storage
  - Creating hosts and host groups (naming initiators, assigning initiators to hosts, creating a single host)
  - Creating volumes and attaching them to hosts



Follow the on-screen directions to complete setting up your system. Once you complete the preboarding and onboarding steps you will be taken to the system "Dashboard" on page 39. Here is where you begin to use the SMC to monitor, manage, and provision the storage system.

## Using the interface

This section specifies web-browser requirements, describes the user interface, and provides tips for using it.

### Web browser requirements and setup

Supported browser versions:

- Apple Safari 11 and newer (Mac)
- Google Chrome 70 and newer
- Microsoft Internet Explorer 11
- Mozilla Firefox 68 and newer

For best results, use the following guidelines:

- The recommended screen resolution is 1360 x 768 pixels.
- To see the help window, enable pop-up windows.
- To optimize the display, use a color monitor and set its color quality to the highest setting.
- To navigate beyond the sign-in page (with a valid user account):
  - If the SMC is configured to use HTTPS, ensure that your browser is set to use TLS 1.2.
  - Verify that the browser is set to allow cookies, at least for the IP addresses of the storage system network ports.
  - For Internet Explorer, set the browser's local-intranet security option to medium or medium-low.
  - For Internet Explorer, add each controller's network IP address as a trusted site.

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**NOTE** By default, your system is loaded with self-signed certificates. Seagate recommends that you generate new self-signed certificates on each controller using the `create certificate` CLI command. Browser messages warning you about security or privacy concerns due to self-signed or untrusted certificates or invalid certificate authorities are expected, and warnings can be safely bypassed if you trust that you are contacting the correct controller within your network. Depending on the browser and its settings, once you navigate through the browser warning, a security exception may be created and the warning would no longer appear. Your browser address bar will still indicate the connection is not trusted or not secure, but you can safely ignore this if you trust you are accessing the correct controller within your network.

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### Areas of the interface


The main areas of the SMC interface are the banner, the menu pane, and the management pane, as represented by the following table. For more information about an item in the banner or menu pane, click its name in the table.

Clicking an option on the menu pane expands a dropdown list of menu choices. Clicking a menu option displays applicable content in the management pane.

The management pane shows system status relating to the selected menu in a summary format, allowing you to monitor and interact with the system. Where applicable, you can expand summary sections by clicking the slide-over arrows to view more information about the system status and make applicable changes to system settings and

configuration. You can click on the information icon to view content that defines or explains more information about a feature/option. For more information about the icons used in the interface, see ["Icons in the interface" below](#).

**Table 1 Areas of the SMC interface**

<b>Banner:</b>	Product name	 Help	<a href="#">"Setting the date and time" on page 54</a>	<a href="#">"User settings" on page 51</a>	Log Out
<b>Menu pane:</b>	<a href="#">"Dashboard" on page 39</a>	<b>Management pane</b>			
	<a href="#">"Provisioning" on page 42</a>				
	<a href="#">"Settings" on page 48</a>				
	<a href="#">"Maintenance" on page 59</a>				













## Icons in the interface

The table below displays a list of the most common icons found in the SMC.







**Table 2 Icons in the interface**

Icon	Name	Use
	Abort/Cancel	Aborts or cancels an operation.
	Apply	Applies an edited operation or selection.
	Cancel	Cancels an edited operation or selection.
	Critical	Indicates that the item's health is critical, or that an alert or event has Critical severity.
	Collapse	Collapses a table row to hide information about an object.
	Dashboard	Indicates that the Dashboard menu is selected.
	Degraded	Indicates that the item's health is degraded, or that an alert or event has Error severity.
	Delete	Lets you delete a value or object.
	Disk	Indicates an operation was performed on a disk.
	Disk group	Indicates an operation was performed on a disk group.
	Edit	Lets you edit a single value or options within an entire row or table.
	Error/Fault	Indicates that there is an error or fault with the system.
	Expand	Expands a table row to provide more detail about an object.
	Export/Upload	Lets you export or upload a file.
	Favorite	Indicates that the graph selected is a favorite and will display in the dashboard's compact view.
	Healthy/OK alert	Indicates that the item's health is good, or an alert or event is resolved or acknowledged.
	Host	Identifies a host.
	Host group	Identifies a host group.
	Information	Opens a small window that defines or provides more information about a feature or option.
	Informational	Indicates that an alert or event is informational.
	Initiator	Identifies an initiator.
	Maintenance	Indicates that the Maintenance menu is selected.




**Table 2 Icons in the interface (continued)**

Icon	Name	Use
	Maintenance tasks	Indicates that either maintenance needs to be performed or has already been performed to the specified item.
	Provisioning	Indicates that the Provisioning menu is selected.
	Resume	Resumes a suspended operation.
	Schedule	Indicates that a specified task will take place at defined times.
	Secured	Indicates that the system is secured using FDE.
	Settings	Indicates that the Settings menu is selected.
 or 	Slide-over arrows	Opens or closes a panel that contains detailed information about an object.
	Suspend	Suspends (pauses) an in-progress operation.
	Unsecured	Indicates that the system is not secured using FDE.
	Volume	Identifies the primary volume.
	Warning	Indicates that an alert or event has Warning severity.

## Tips for using the SMC

- Do not use the browser's Back, Forward, Reload, or Refresh buttons. The SMC has a single page for which content changes as you perform tasks and automatically updates to show current data.
- If you are signed in to the SMC and the controller you are accessing goes offline, the system informs you that the system is unavailable or that communication has been lost. After the controller comes back online, close and reopen the browser and start a new SMC session.
- As you set options in panels, the SMC informs you whether a value is invalid or a required option is not set.
- Confirmation buttons become active only after you set all required options.
- A red asterisk (\*) identifies a required setting.
- Click the  icon to expand a panel and view additional details or perform actions. Click the  icon to collapse a panel and view summary information.
- Click the  icon to expand a table row or container and see additional details or perform actions. Click the  icon to collapse a table row or container and hide detailed information.
- Click the  icon to open the information window to learn more about an option. Click the icon again to close the information window.
- Click the  icon to edit content within a text box or table.
- In the Hardware panel (Maintenance > Hardware), click on a component such as an enclosure or disk to display information about that component.
- If your session is inactive for too long, you will be signed out automatically. This timer resets after each action you perform. One minute before automatic sign-out you will be prompted to continue using the SMC.

## Tips for using tables

- Click the  icon to expand a table and see additional details or perform actions. Click the  icon to collapse a table and hide detailed information.
- The presence of a slide-over arrow icon  at the end of a table row indicates that you can view more information about the option and perform actions.
- Use the Search bar in the table header to search for specific content within the table. Not all tables have a search option.
- Table items are sorted by the highlighted column heading.
- To sort items by a specific column, click the arrow icon in the column heading to reorder items from low to high. Click the arrow icon again to reorder items from high to low.
- To filter items in a table, select the filter content from the Filter By drop-down list. Not all tables have a filtering option.
- To select items in a table, use the check boxes in the left column. Clear the check boxes to deselect items.
- To scroll through a table, click within the table and scroll.

## Exporting data to a CSV file

You can export performance data to a downloadable comma-separated values (CSV) file that you can view in a spreadsheet for further analysis.

For more information, see:

- ["Downloading historical disk-performance statistics" on page 77](#)
- ["Downloading system heat map data" on page 83](#)

## Size representations

Parameters such as names of users and volumes have a maximum length in bytes. When encoded in UTF-8, a single character can occupy multiple bytes. English uses 1 byte per character.

Operating systems usually show volume size in base-2. Disks usually show size in base-10. Memory (RAM and ROM) size is always shown in base-2. In the SMC, the base for entry and display of storage-space sizes can be set per user. When entering storage-space sizes only, either base-2 or base-10 units can be specified.

**Table 3 Storage size representations in base 2 and base 10**

Base-2		Base-10	
Unit	Size in bytes	Unit	Size in bytes
KiB (kibibyte)	1,024	KB (kilobyte)	1,000
MiB (mebibyte)	1,024 <sup>2</sup>	MB (megabyte)	1,000 <sup>2</sup>
GiB (gibibyte)	1,024 <sup>3</sup>	GB (gigabyte)	1,000 <sup>3</sup>
TiB (tebibyte)	1,024 <sup>4</sup>	TB (terabyte)	1,000 <sup>4</sup>
PiB (pebibyte)	1,024 <sup>5</sup>	PB (petabyte)	1,000 <sup>5</sup>
EiB (exbibyte)	1,024 <sup>6</sup>	EB (exabyte)	1,000 <sup>6</sup>

## Signing in and signing out

Multiple users can be signed in to each controller simultaneously.

For each active SMC session, an identifier is stored in the browser. Depending on how your browser treats this session identifier, you might be able to run multiple independent sessions simultaneously. For example, each instance of Internet Explorer can run a separate SMC session, but all instances of Firefox, Chrome, Edge, and Safari share the same SMC session.

---

**NOTE** If the initial user has not been created, see ["Configuring and provisioning a new storage system "](#) on page 8 for directions on signing in to the system for the first time. Otherwise, see the following procedure.

---

**To sign in:**

1. In the web browser address field, type `https://<controller-network-port-IP-address>`, then press **Enter**. (Do not include a leading zero in an IP address. For example, enter 10.14.33 and not 10.14.033.) The SMC sign-in page displays. If the sign-in page does not display, verify that you have entered the correct IP address.

---

**NOTE** HTTPS is enabled by default. To enable HTTP, see ["Enabling or disabling system-management services"](#) on page 50 or see the `set protocols` CLI command.

---

2. On the sign-in page, enter the username and password of an authorized user.

---

**NOTE** A local username is case sensitive and can have a maximum of 29 bytes. The name cannot already exist in the system, include spaces, or include the following: " , < \ :

---

**NOTE** A local password is case sensitive and can have 8–32 characters. If the password contains only printable ASCII characters, then it must contain at least one uppercase character, one lowercase character, one numeric character, and one non-alphanumeric character. A password can include printable UTF-8 characters except for the following: a space or " ' , < >

---

3. Click **Log In**. If the user authentication fails, a message indicates the system is unable to authenticate the login. If the system is available, the Dashboard displays. Otherwise, a message indicates that the system is unavailable.

When you are ready to end your session, click **Log Out** in the banner. Do not simply close the browser window.

## 2 System concepts

This section provides overviews of system features and concepts.

### Linear storage

Linear storage is a method of mapping logical storage requests directly to physical storage. In some cases the mapping is 1-to-1, while in most cases the mapping is across groups of physical storage devices, or slices of them. This linear method of mapping is highly efficient. The negative side of linear mapping is lack of flexibility. This makes it difficult to alter the physical layout after it is established.

### Disk groups

A *disk group* is an aggregation of disks of the same type, using a specific RAID level for the purpose of storing volume data. Disk groups are used in both virtual and linear storage environments and are added to pools to configure storage.

---

**NOTE** Clarification of pool and disk group terms:

- For linear storage, a storage pool can contain only one disk group; therefore the disk group is the pool, and the two terms are interchangeable.

---

All disks in a disk group must be the same type (SSD, enterprise SAS, or midline SAS). A disk group can contain disks with different capacities, sector formats, and models. If you mix disks with different capacities, the smallest disk determines the logical capacity of all other disks in the disk group regardless of RAID levels except ADAPT. For example, the capacity of a disk group composed of one 1.2 TB disk and one 2.4 TB disk is equivalent to a disk group composed of two 1.2 TB disks. To maximize disk usage, use disks of similar size.

For more information, see:

- ["ADAPT" on page 17](#)
- ["Disk sector format" on the facing page](#)
- ["Disk-group expansion" on page 19](#)
- ["Disk-group verify" on page 20](#)
- ["Disk-group scrub" on page 20](#)

### Linear disk groups

A linear disk group requires the specification of a set of disks, RAID level, disk group type, and a name.

For maximum performance, all of the disks in a linear disk group must share the same classification, which is determined by disk type, size, and speed. This provides consistent performance for the data being accessed on that disk group. To dissolve a linear disk group, delete the disk group and the contained volumes are automatically deleted. The disks that compose that linear disk group are then available to be used for other purposes.

---

**NOTE** If using either the Highest Capacity or Highest Performance predefined configuration, you must dissolve the whole configuration in order to delete the disk group(s) and volume(s).

---


The RAID levels for linear disk groups created through the SMC must be fault tolerant. The supported RAID levels for linear disk groups in the interface are: RAID 1, RAID 5, RAID 6, RAID 10, ADAPT. RAID 10 appears in the interface only if the system's disk configuration supports it. If RAID 10 is specified, the disk group has a minimum of two subgroups. Additionally, you can create non-fault-tolerant NRAID or RAID-0 disk groups through the CLI.

## Disk sector format

The system supports 512-byte native sector size disks, 512-byte emulated sector size disks, 4K native disks, or a mix of these sector formats. The system identifies the sector format used by a disk, disk group, or pool as follows:

- 512n: All disks use the 512-byte native sector size. Each logical block and physical block is 512 bytes.
- 512e: All disks use 512-byte emulated sector size. Each logical block is 512 bytes and each physical block is 4096 bytes. Eight logical blocks will be stored sequentially in each physical block. Logical blocks may or may not be aligned with physical block boundaries.
- 4K: All disks use 4096-byte native sector size. Each logical block and physical block is 4096 bytes.
- Mixed: The disk group contains a mix of 512n and 512e disks. For consistent and predictable performance, do not mix disks of different sector size types (512n, 512e).

---

 **CAUTION** The emulation for 512e disks supports backward-compatibility for many applications and legacy operating systems that do not support 4K native disks. However, older versions of application software, such as virtualization software that resides between the operating system and your storage firmware, may not fully support 512e disk emulation. If not, performance degradation might result. Ensure that you have upgraded to the most recent version of any software that might be affected, and see its documentation for further information.

---

## Linear disk group configuration

During onboarding, you were allowed to select one of the following options for configuring storage:

- **Highest Capacity** (default): This predefined ADAPT configuration uses interleaved volumes and automates the creation of all necessary disk groups and volumes.
- **Highest Sequential Performance**: This predefined ADAPT configuration uses non-interleaved volumes and automates the creation of all necessary disk groups and volumes.
- **Manual** (advanced): This option enables interactive configuration of storage.

See also "[Configuring and provisioning a new storage system](#)" on page 8. If the storage system prerequisites are not met for Highest Capacity or Highest Sequential Performance, the storage system configuration is set to Manual. If you wish to choose a different storage configuration, select **Maintenance > Reconfigure Storage Settings**, which allows you to delete the configuration and start over.

The Add Disk Group action (Maintenance > Storage > Pool Configuration) enables manual configuration of disk groups. Disk group configuration requires you to enter a specified name, assigned controller, and protection (RAID) level.

The Add Disk Group panel is dynamic, displaying configuration options based on the RAID level selected and the available disks on the system. Available disks are listed in the middle panel, and the summary panel will update as you select disks. The disk group will be added to the pool once you complete your selections and choose **Add Disk Group**.

The RAID levels for linear disk groups created through the SMC must be fault tolerant. The supported RAID levels for linear disk groups in the interface are: RAID 1, RAID 5, RAID 6, RAID 10, ADAPT. RAID 10 appears in the interface only if the system's disk configuration supports them. If RAID 10 is specified, the disk group has a minimum of two subgroups. Additionally, you can create non-fault-tolerant NRAID or RAID-0 disk groups through the CLI.

For maximum performance, all of the disks in a linear disk group must share the same classification, which is determined by disk type, size, and speed. This provides consistent performance for the data being accessed on that disk group.

Each time that the system adds a linear disk group, it also creates a corresponding pool for the disk group. Once a linear disk group and pool exists, volumes can be added to the pool. The volumes within a linear pool are allocated in a linear/sequential way, such that the disk blocks are sequentially stored on the disk group.

Linear storage maps logical host requests directly to physical storage. In some cases the mapping is 1-to-1, while in most cases the mapping is across groups of physical storage devices, or slices of them.

To remove a linear disk group, delete the disk group and the contained volumes are automatically deleted. The disks that compose that linear disk group are then available to be used for other purposes.

If the owning controller fails, the partner controller assumes temporary ownership of the disk groups and resources owned by the failed controller. If a fault-tolerant cabling configuration, with appropriate mapping, is used to connect the controllers to hosts, LUNs for both controllers are accessible through the partner controller so I/O to volumes can continue without interruption.

## RAID levels

The controllers enable you to set up and manage disk groups, the storage for which may be spread across multiple disks. This is accomplished through firmware resident in the controller. RAID refers to disk groups in which part of the storage capacity may be used to achieve fault tolerance by storing redundant data. The redundant data enables the system to reconstruct data if a disk in the disk group fails.

For a description of the ADAPT data protection level, see ["ADAPT" on the facing page](#).

---

 **TIP** Choosing the right RAID level for your application improves performance.

---

In the SMC you can create ADAPT, RAID-1, RAID-5, RAID-6, and RAID-10 disk groups. To create an NRAID or RAID-0 (linear-only) disk group, you must use the `add disk-group` CLI command as described in the CLI Reference Guide.

The following tables:

- Provide examples of appropriate RAID levels for different applications.
- Compare the features of different RAID levels.
- Describe the expansion capability for different RAID levels (linear disk groups).

**Table 4 Example applications and RAID levels**

Application	RAID level
Testing multiple operating systems or software development (where redundancy is not an issue)	NRAID
Fast temporary storage or scratch disks for graphics, page layout, and image rendering	0
Workgroup servers	1 or 10
Network operating system, databases, high availability applications, workgroup servers	5
Mission-critical environments that demand high availability and use large sequential workloads	6
Provides flexible storage and fast rebuilds. Well-suited for most workloads other than those using very few disks, or requiring a high number of writes.	ADAPT



**Table 5 RAID level comparison**

RAID level	Min. disks	Description	Strengths	Weaknesses
NRAID	1	Non-RAID, nonstriped mapping to a single disk	Ability to use a single disk to store additional data	Not protected, lower performance (not striped)
0	2	Data striping without redundancy	Highest performance	No data protection: if one disk fails all data is lost
1	2	Disk mirroring	Very high performance and data protection; minimal penalty on write performance; protects against single disk failure	High redundancy cost overhead: because all data is duplicated, twice the storage capacity is required
5	3	Block-level data striping with distributed parity	Best cost/performance for transaction-oriented networks; very high performance and data protection; supports multiple simultaneous reads and writes; can also be optimized for large, sequential requests; protects against single disk failure	Write performance is slower than RAID 0 or RAID 1
6	4	Block-level data striping with double distributed parity	Best suited for large sequential workloads; non-sequential read and sequential read/write performance is comparable to RAID 5; protects against dual disk failure	Higher redundancy cost than RAID 5 because the parity overhead is twice that of RAID 5; not well-suited for transaction-oriented network applications; non-sequential write performance is slower than RAID 5
10 (1+0)	4	Stripes data across multiple RAID-1 sub-groups	Highest performance and data protection (protects against multiple disk failures)	High redundancy cost overhead: because all data is duplicated, twice the storage capacity is required; requires minimum of four disks
ADAPT	12	Distributed erasure coding with dual disk failure protection supports 16+2 or 8+2 stripe width.	Very fast rebuilds, no spare disks (built-in spare capacity), large storage pools, simplified initial deployment and expansion	Requires minimum of 12 disks

**Table 6 Linear disk group expansion by RAID level**

RAID level	Expansion capability	Maximum disks
NRAID	Cannot expand.	1
0, 5, 6	You can add 1–4 disks at a time.	16
1	Cannot expand.	2
10	You can add 2 or 4 disks at a time.	16
ADAPT	You can add up to 68 disks at a time.	106

## ADAPT

ADAPT is a RAID-based data protection level that:

- Maximizes flexibility
- Provides built-in spare capacity
- Optimizes performance
- Allows for very fast rebuilds, large storage pools, and simplified expansion

If a disk fails in an ADAPT disk group, and the failed disk is replaced with a new disk in the same slot, the replacement disk will be added to the disk group automatically. All disks in an ADAPT disk group must be the same type (enterprise SAS, for example), but can have different capacities, provided the range of difference does not exceed a factor of two. For example, mixing a 600GB disk and a 1.2TB disk is acceptable; but mixing a 6TB disk and a 16TB disk could prove problematic. It is conceivable that a sizeable difference between mixed disk capacities (ratio greater than two) could prevent consuming space on disks due to insufficient distributed space required to support striping.

---

**NOTE** Seagate recommends not mixing disks if the ratio of the largest disk to the smallest disk is greater than two.

---

All disks in an ADAPT disk group are used to hold user data. To increase fault tolerance, any available capacity on disks can be allocated as spare for reconstruction purposes. When new data is added, new disks are added, or the system recognizes that data is not distributed across disks in a balanced way, the system moves the data to maintain balance across the disk group.

Spare disks are not used by ADAPT disk groups since *the RAID design provides* built-in spare capacity that is spread across all disks in the disk group. In the case of a disk failure, data will be redistributed to many disks in the disk group, allowing for quick rebuilds and minimal disruption to I/O.

The system will automatically default to a target spare capacity that is the sum of the largest two disks in the ADAPT disk group, which is large enough to fully recover fault tolerance after loss of any two disks in the disk group. The actual spare capacity value can change depending on the current available spare capacity in the disk group. Spare capacity is determined by the system as disks are added to a disk group, or when disk groups are created, expanded, or rebalanced.

---

**NOTE** If a disk fails in an ADAPT disk group and is replaced by a new disk in the same slot as the failed disk, the disk group automatically incorporates the replacement disk into the disk group.

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**NOTE** For information about manually setting spare size, see the `add disk-group` command in the *Seagate Exos CORVAULT CLI Reference Guide*. The `spare-capacity` parameter enables setting of the target spare capacity for an ADAPT disk group.

---

ADAPT disk groups can be expanded to either replenish current target spare capacity or to increase usable capacity. You can expand an ADAPT disk group from the Maintenance > Storage panel.

A system using ADAPT disk groups cannot be downgraded to a system that does not support ADAPT.

## ADAPT interleaved volumes

ADAPT can take advantage of interleaving to provide improved storage capacity and performance. Interleaving is a method of disk storage that puts sequential information into nonsequential disk sectors, which results in faster read times.

Interleaved volumes are used with ADAPT disk groups when:

- The Highest Capacity setting is chosen during initial storage system provisioning through the SMC. This option is available only if:

- The storage system is fully populated with identical working disks.
- The storage system is not configured (no existing volumes or disk groups).

For information about the onboarding and provisioning process, see ["Configuring and provisioning a new storage system " on page 8.](#)

- The `add disk-group` command is used through the CLI with an `interleaved-volume-count` parameter setting greater than 0.

---

**NOTE** When you use this method, the command creates the number of volumes specified in the `interleaved-volume-count` parameter. For more information, see the *Seagate Exos CORVAULT CLI Reference Guide*.

---

With both methods, the system automatically creates the volumes sized for best performance.

You can check interleaved volume settings in the SMC in two places.

- In the Provisioning > Volumes panel, the Overview tab of the volumes slide-over shows the Interleaved setting, which is `True` when interleaved volumes are in use, or `False` if they are not.
- When you access a disk group slide-over panel under Maintenance > Storage, the Interleaved Volume Count setting displays on the Overview tab when interleaved volumes are in use. The value shown is the number of volumes in the interleaved disk group. If the disk group does not use interleaved volumes, the Interleaved Volume Count field does not display.

The following limitations apply to ADAPT interleaved volumes:

- An interleaved ADAPT disk-group cannot be expanded.
- A volume that is part of an interleaved ADAPT disk-group cannot be expanded.
- ADAPT interleaved volumes cannot be deleted individually. Instead, you must delete the disk group and create new volumes and disk groups with desired characteristics.

With ADAPT interleaved volumes, you can change volume names and mapping through the SMC just as with other types of volumes.

## Disk group utilities

This section provides information about disk group utilities.

### Disk-group expansion

When expanding a disk group, all disks in the group must be the same type (enterprise SAS, for example). Disk groups support a mix of 512n and 512e disks. However, for best performance, all disks should use the same sector format. For more information about disk groups, see ["Disk groups" on page 14.](#)

ADAPT disk groups are expanded when disks are added to the group. The controller determines how the additional disks are used, either to replenish spare capacity to equal target capacity, to increase usable capacity, or both.

---

**NOTE** If using the Highest Capacity or Highest Sequential Performance configurations, you cannot expand disk groups because all available disks were used by the configuration algorithm.

---

For ADAPT disk groups, expansion is very fast. The controller invokes `rebalance` to redistribute spare capacity evenly across all disk members of the group to allow uniformly distributed usable capacity. Due to the possible need to

rebalance, and to maintain fault tolerance and target spare capacity, any new usable capacity may not be immediately available. Monitor the Activity panel for progress on these activities, and check for updated usable capacity when the activities are complete. When set to the default spare capacity, the system will try to replenish spare capacity to be the sum of the largest two disks in the group.

In the Maintenance > Storage panel, locate the ADAPT disk group to expand, access its slide-over panel, click **Expand Disk Group**, and follow the on-screen directions.

### Expanding linear disk groups

Before expanding non-ADAPT disk groups, back up the disk group's data so that if you need to stop expansion and delete the disk group, you can move the data into a new, larger disk group.

In the Maintenance > Storage panel, locate the non-ADAPT disk group to expand, display its slide-over panel, click **Expand Disk Group**, and follow the on-screen directions.

To cancel disk group expansion, click the  icon.

## Disk-group verify

If you suspect parity or mirror mismatches with a fault-tolerant disk group, check its integrity using the disk-group verify utility. For example, if you have not recently checked the system for parity inconsistencies—and are concerned about disk health—verify disk groups.

The disk-group verify utility analyzes a disk group to find and fix inconsistencies between its redundancy data and its user data. It acts on all disks in the disk group but not dedicated spares for a linear disk group or leftover disks. This task can be performed only on a disk group whose status is FTOL (fault tolerant). It cannot be performed on an ADAPT disk group.

The disk-group verify utility will:

- Find and optionally fix parity mismatches for protection levels 5, 6, and ADAPT
- Find, but not fix, mirror mismatches for protection levels 1 and 10

Verification can last over an hour, depending on disk-group size, utility priority, and the amount of I/O activity. You can use a disk group while it is being verified.

When verification is completed, event 21 is logged. It specifies the number of inconsistencies found. If verification fails to complete, a **Warning** is issued. Follow recommended **Error** or **Warning** conditions described for event 21 in the Event Descriptions Reference Guide.

While verification is running you can see its progress and cancel, if necessary.


To run the verify utility, see "[Verifying a disk group](#)" on page 61.

## Disk-group scrub

The disk-group scrub utility analyzes a disk group to find and fix disk errors. It acts on all disks in the disk group but not dedicated spares for a linear disk group or leftover disks.

The disk-group scrub utility analyzes specified disk groups to find and fix errors.

---

 **TIP** The disk-group scrub utility operates similarly to disk-group verify, and can find media errors for any protection level. By default, the utility is enabled to run periodically.

---

The disk-group scrub utility acts on all disks in the disk group, but not leftover disks.

The disk-group scrub utility will:

- Check redundancy data (parity) and correct it for protection levels 5, 6, and ADAPT
- Find, but not fix, mirror mismatches for protection levels 1 and 10

The system reads both copies of mirror data to find any mismatches.

- Find and fix media errors for all redundant protection levels

Media errors occur when the system cannot read one of the copies of mirror data, due to a disk error such as an Unrecoverable Read Error (URE). (RAID-1 and RAID-10).

Verify that all blocks are readable (NRAID and RAID-0).

Scrub can last well over an hour, depending on disk-group size, utility priority, and the amount of I/O activity. You can use a disk group while it is being scrubbed. While scrub is running, you can monitor progress and cancel if necessary. When scrub is complete, event 207 is logged. Follow recommended Error or Warning conditions described for event 207 in the Event Descriptions Reference Guide.


To run the scrub utility, see ["Scrubbing a disk group" on page 61](#).

## Remanufacture

Remanufacture repairs a spinning disk that has become unusable due to a single head failure.

Rather than replacing the disk that has incurred a head failure, this utility enables removal of the bad head to provide a remanufactured disk—with contiguous LBA range—albeit of less capacity than the original disk.

---

 **TIP** ADAPT does not require the disks in a disk group to be of the same capacity, so the remanufactured disk is seamlessly added back to the disk group once the process completes.

---

An enable/disable checkbox-toggle controls the use of Remanufacture (Settings > System > Properties > Disk Properties). The progress of a remanufacture process is reported in Dashboard > Activity.

The remanufacture utility will:

- Function as a system-wide setting addressing spinning disks included in ADAPT disk-groups.
- Operate on a disk that has been removed from an ADAPT disk-group due to head failure.
- Process only one degraded disk with a failed head at a time.
- Operate automatically based on the status of the enable/disable checkbox.

If enabled, the controller automatically takes the disk offline and initiates the two-phase remanufacture process. Phase 1 logically removes the damaged head and is short in duration. Phase 2 reformats the newly sized disk and can take many hours.

During remanufacture, the controller uses spare capacity in the ADAPT pool to keep the disk-group fault-tolerant. Upon completion, the controller brings the remanufactured disk online, reestablishing it in the same ADAPT disk-group to which it previously belonged. An ADAPT rebalance operation will start immediately, to move data onto the newly added disk—balancing data between all disks in the pool—and restoring spare capacity.

---

**NOTE** If the owning disk-group is removed before completion of remanufacture on a degraded disk from that disk-group, the disk will return to Available state.

---

When remanufacture is started, event 630 is logged. When remanufacture is complete, event 631 is logged. Follow recommended `Error` or `Warning` conditions described for these events in the Event Descriptions Reference Guide.

## SSDs

The use of solid-state disks (SSDs) may greatly enhance the performance of a system. Since the SSDs do not have moving parts, data that is random in nature can be accessed much faster. You can use SSDs in combination with spinning disks. The application workload of a system determines the percentage of SSDs of the total disk capacity that is needed for best performance.

For more information, see:

- ["Gauging the percentage of life remaining for SSDs" below](#)
- ["SSD management" below](#)

### Gauging the percentage of life remaining for SSDs

An SSD can be written and erased a limited number of times. Through the SSD Life Left disk property, you can gauge the percentage of disk life remaining. This value is polled every 5 minutes. When the value decreases to 20%, an event is logged with `Informational` severity. This event is logged again with `Warning` severity when the value decreases to 5%, 2% or 1%, and 0%. If a disk crosses more than one percentage threshold during a polling period, only the lowest percentage will be reported. When the value decreases to 0%, the integrity of the data is not guaranteed. To prevent data integrity issues, replace the SSD when the value decreases to 5% of life remaining.

Under Maintenance > Hardware within the SMC, select the SSD. See the SSD Life Left label under Disk Information to view the percentage of SSD life remaining. To view the percentage of SSD life remaining using the CLI, enter the `show disks` CLI command with the `detail` parameter as described in the CLI Reference Guide.

### SSD management

SSDs use multiple algorithms to manage SSD endurance features. These include wear leveling to prolong service life, support for Unmap commands, and over-provisioning to minimize write amplification. SSDs use data retention algorithms to monitor and mitigate cell level decay.

#### Wear leveling

Wear leveling is a technique for prolonging the service life of some kinds of erasable computer storage media, such as the flash memory used in SSDs. It attempts to ensure that all flash cells are written to or exercised as evenly as possible to avoid any hot spots where some cells are used up faster than other locations. There are several different wear leveling mechanisms used in flash memory systems, each with different levels of success.

Vendors have different algorithms to achieve optimum wear leveling. Wear leveling management occurs internal to the SSD. The SSD automatically manages wear leveling, which does not require any user interaction.

#### Write amplification

The write amplification factor of an SSD is defined as the ratio of the amount of data actually written by the SSD to the amount of host/user data requested to be written. The write amplification factor affects wear-leveling calculations and is influenced by the characteristics of data written to and read from SSDs. Data written in sequential LBAs aligned on 4KB boundaries results in the best write amplification factor. The worst write amplification factor typically occurs for randomly written LBAs of transfer sizes less than 4KB, originating on LBAs not on 4KB boundaries. Try to align your data on 4KB boundaries.

## TRIM and UNMAP commands

A command (known as `TRIM` in the ATA command set and `UNMAP` in the SCSI command set) allows an operating system to inform an SSD of the blocks of data that are no longer considered in use and can be wiped internally.

## Data retention

Data retention is another major characteristic of SSDs that all SSD algorithms take into account while running. While powered up, the data retention of SSD cells is monitored and rewritten if the cell levels decay to an unexpected level. Data retention when the disk is powered off is affected by Program and Erase (PE) cycles and the temperature of the disk when stored.

## Drive writes per day (DWPD)

Disk vendors rate SSD endurance by how many writes can occur over the lifetime of an SSD. As lower-cost SSDs that support fewer drive writes per day become available, the cost/benefit analysis regarding which SSDs to use is highly dependent on your applications and I/O workload, together with the ratio of SSDs to conventional disks.

Since the storage system tiering algorithm automatically moves "hot" data to SSDs and less-used "cool" data to conventional disks, applications and environments that require mission-critical movement of frequently accessed "hot" data might dictate a higher ratio of SSDs to conventional disks.

Because data is characterized every five seconds and moved to the appropriate storage device, no fixed rule is used to determine which SSDs are used. For this reason, using SSDs with the same DWPD values is advised.

## Spares

Spare disks are unused disks in your system that automatically replace a failed disk, restoring fault tolerance to disk groups in the system. Only the Manual configuration allows for creating spares within the SMC. Designate spares from the Maintenance > Storage panel. Designate spares using the `add spares` CLI command. For information about this command, see the CLI Reference Guide. Types of spares include:

- Dedicated spare. Reserved for use by a specific linear disk group to replace a failed disk. Most secure way to provide spares for disk groups, but it is expensive to reserve a spare for each disk group.
- Global spare. Reserved for use by any fault-tolerant disk group to replace a failed disk.
- Dynamic spare. Available compatible disk that is automatically assigned to replace a failed disk in a fault-tolerant disk group.

---

**NOTE** ADAPT disk groups do not use global spares or dynamic spares. For information on how ADAPT disk groups manage sparing, see ["ADAPT" on page 17](#).

---

A controller automatically reconstructs a fault-tolerant disk group (RAID 1, 5, 6, 10) when one or more of its disks fails and a compatible spare disk is available. A disk is compatible if it has enough capacity to replace the failed disk and is the same speed and type (enterprise SAS, for example). It is not advisable to mix 10k and 15k disks in a single disk group. If the disks in the system are FDE-capable and the system is secure, spares must also be FDE-capable.


---

**NOTE** Sufficient disks must remain in the disk group so that reconstruction is possible.

---

When a disk fails, the system looks for a dedicated spare first. If it does not find a dedicated spare, it looks for a global spare. If it does not find a compatible global spare and the dynamic spares option is enabled, it takes any available compatible disk. If no compatible disk is available, reconstruction cannot start.

---

 **TIP** A best practice is to designate spares for use if disks fail. Dedicating spares to disk groups is the most secure method, but it is also expensive to reserve spares for each disk group. Alternatively, you can enable dynamic spares or assign global spares.

---

In the SMC you can designate a maximum of 64 global spares. If a disk in any fault-tolerant disk group fails, a global spare (which must be the same size or larger and the same type as the failed disk) is automatically used to reconstruct the disk group (RAID 1, 5, 6, 10). At least one disk group must exist before you can add a global spare. A spare must have sufficient capacity to replace the smallest disk in an existing disk group.

The disk group will remain in critical status until the data, parity, or mirror data is completely written to the spare, at which time the disk group will return to fault-tolerant status.

Disk groups support a mix of 512n and 512e disks. However, for consistent and predictable performance, do not mix disks of different rotational speed or sector size types (512n, 512e). If a global spare has a different sector format than the disks in a disk group, an event will appear when the system chooses the spare after a disk in the disk group fails. For more information about disk groups, see ["Disk groups" on page 14](#).

## Pools

A pool is an aggregation of one or more disk groups that serves as a container for volumes. Linear storage systems use pools. A disk group is a group of disks of the same type, using a specific RAID level. For linear pools, which can only have one disk group per pool, volumes are also added to the pool, which contains the volume data.

If the owning controller fails, the partner controller assumes temporary ownership of the pool and resources owned by the failed controller. If a fault-tolerant cabling configuration, with appropriate mapping, is used to connect the controllers to hosts, LUNs for both controllers are accessible through the partner controller so I/O to volumes can continue without interruption.

You can configure disks into disk groups. For information about how provisioning disks works, see ["Adding a disk group" on page 60](#).

## Linear pools and disk groups

Each time that the system adds a linear disk group, it also creates a corresponding pool for the disk group. Once a linear disk group and pool exists, volumes can be added to the pool. The volumes within a linear pool are allocated in a linear/sequential way, such that the disk blocks are sequentially stored on the disk group.

Linear storage maps logical host requests directly to physical storage. In some cases the mapping is 1-to-1, while in most cases the mapping is across groups of physical storage devices, or slices of them.

## Volumes

A volume is a logical subdivision of a linear pool and can be attached to hosts. An attached volume provides addressable storage to a host (for example, a file system partition you create with your operating system or third-party tools). For more information about attaching volumes to hosts, see ["Attaching volumes to hosts" on page 27](#).

For linear pools, which can only have one disk group per pool, volumes are also added to the pool, which contains the volume data.



## Linear volumes

Linear volumes make use of a method of storing user data in sequential fully allocated physical blocks. These blocks have a fixed (static) mapping between the logical data presented to hosts and the physical location where it is stored.


## Volume cache options

You can set options that optimize reads and writes performed for each volume. It is recommended that you use the default settings. For more information, see the following topics:

- ["Using write-back or write-through caching" below](#)
- ["Cache optimization mode" below](#)
- ["Optimizing read-ahead caching " on the next page](#)

## Using write-back or write-through caching

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 **CAUTION** Only disable write-back caching if you fully understand how the host operating system, application, and adapter move data. If used incorrectly, you might hinder system performance.

---


Write-back is a cache-writing strategy in which the controller receives the data to be written to disks, stores it in the memory buffer, and immediately sends the host operating system a signal that the write operation is complete, without waiting until the data is actually written to the disk. Write-back cache is saved to non-volatile storage in the event of a power loss. Write-back cache mirrors all of the data from one controller module cache to the other in the event of a controller fault, and the remaining controller completes the write operation to the disks. When modifying a volume you can change its write-back cache setting. Write-back cache improves the performance of write operations and the throughput of the controller.

When write-back cache is disabled, write-through becomes the cache-writing strategy. Using write-through cache, the controller writes the data to the disks before signaling the host operating system that the process is complete. Write-through cache has lower write throughput performance than write-back, but it is the safer strategy, with minimum risk of data loss on power failure. However, write-through cache does not mirror the write data because the data is written to the disk before posting command completion and mirroring is not required. You can set conditions that cause the controller to change from write-back caching to write-through caching. For more information, see ["Setting system cache properties" on page 56](#).

In both caching strategies, active-active failover of the controllers is enabled.

You can enable and disable the write-back cache for each volume. By default, volume write-back cache is enabled. Because controller cache is backed by supercapacitor technology, if the system loses power, data is not lost. For most applications, this is the preferred setting.


---

 **TIP** The best practice for a fault-tolerant configuration is to use write-back caching.

---

## Cache optimization mode

---

 **CAUTION** Changing the cache optimization setting while I/O is active can cause data integrity issues or data loss. Before changing this setting, quiesce I/O from all initiators.


---

You can change the cache optimization mode to one of the following modes of operation:

- `standard`. In this mode of operation, the controller sets volume cache parameters to address both sequential I/O and random I/O tasks. This optimization is the choice for most workloads. In this mode, the cache is kept coherent with the partner controller. This mode provides high performance and high redundancy, and it is the default.
- `no-mirror`. Deprecated
- `cache-hit`. This controller cache mode of operation is optimized for workloads that are localized, that is, a substantial percentage of all accesses are hits in the controller's cache. In this mode, the cache is kept coherent with the partner controller.

## Optimizing read-ahead caching

---

 **CAUTION** Only change read-ahead cache settings if you fully understand how the host operating system, application, and adapter move data so that you can adjust the settings accordingly.

---

You can optimize a volume for sequential reads or streaming data by changing its read-ahead cache settings.

You can change the amount of data read in advance. Increasing the read-ahead cache size can greatly improve performance for multiple sequential read streams:

- The **Adaptive** option works well for most applications: it enables adaptive read-ahead, which allows the controller to dynamically calculate the optimum read-ahead size for the current workload.
- The **Stripe** option sets the read-ahead size to one stripe. The controllers treat RAID-1 disk groups internally as if they have a stripe size of 512 KB, even though they are not striped.
- Specific size options let you select an amount of data for all accesses. Options include 512 KB, 1 MB, 2 MB, 4 MB, 8 MB, 16 MB, 32 MB.
- The **Disabled** option turns off read-ahead cache. This is useful if the host is triggering read ahead for what are random accesses. This can happen if the host breaks up the random I/O into two smaller reads, triggering read ahead.

## Hedged reads

The hedged reads feature is a method for read requests that takes advantage of RAID data to speed data retrieval. When a read is requested, the system waits a predefined period for the read to return the data. If the threshold passes before the data is returned, data reconstruction takes place instead. In this way, the system limits latency from slowly responding HDDs and returns data faster.

The following limitations apply to hedged reads:

- Limited to HDDs. Does not function for SSDs.
- Applies only to RAID levels 1, 5, 6, 10, and ADAPT.
- Used for host reads only. Does not include utility reads or reads associated with partial stripe writes.

---

**NOTE** Hedged reads functionality operates by default when the conditions are met. There are no user settings or controls. For assistance with hedged reads, contact technical support.

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## Initiators, hosts, and host groups

An initiator represents an external port to which the storage system is connected. The external port may be a port in an I/O adapter (such as an HBA) in a server.

For ease of management, you can group from 1 to 128 initiators that represent a server into a host. A host is a user-defined object that represents a server to which the storage system is attached, and is used to define a mapping relationship to storage.

Further, you can group 1–128 hosts into a host group. A host group is a user-defined set of hosts. Doing so enables you to attach all grouped initiators in a host, or all initiators and hosts in a group, instead of for each initiator or host individually.

The controllers automatically discover initiators that have sent a SCSI `INQUIRY` command or `REPORT LUNS` command to the storage system, which typically happens when a host boots up or rescans for devices. When the command is received, the system saves the initiator ID. You can also manually create entries for initiators as described in the CLI Reference Guide by setting a nickname to a specified unique ID. For example, you might want to define an initiator before a controller port is physically connected through a switch to a server.

In the SMC, you must assign a nickname to an initiator in order for it to be added to a host. An initiator can be a member of only one host. A host can be a member of only one group. A host cannot have the same name as another host, but can have the same name as any initiator. A host group cannot have the same name as another host group, but can have the same name as any host. A maximum of 32 host groups can exist. Once you have created a host, you can edit the profile specific to the operating system for that initiator.

## Host ports

Exos CORVAULT controller enclosures support SAS host interface protocol. SAS controller host-port settings are not configurable in the SMC.

## Attaching volumes to hosts

A volume must be attached to one or more hosts (or host groups) to enable them to access the volume.

You can attach a volume to hosts as part of creating the volume, or afterward. When attaching a volume you can choose whether to create new hosts, or to use existing hosts. For information about creating hosts, see ["Attaching volumes to hosts" on page 44](#).

When an attachment is created, the system automatically assigns a unique LUN to the volume, sets default permission access to read-write, and sets port access to all ports. After an attachment is created, you can change the LUN, port access, and access permissions. Both controllers share a set of LUNs, and any available LUN can be assigned to a volume.

The storage system uses Unified LUN Presentation (ULP), which can expose all LUNs through all host ports on both controllers. The interconnect information is managed by the controller firmware. ULP appears to the host as an active-active storage system where the host can choose any available path to access a LUN regardless of which controller owns the storage pool the volume resides on. With ULP, the controllers' operating/redundancy mode is shown as Active-Active ULP. ULP uses the T10 Technical Committee of INCITS Asymmetric Logical Unit Access (ALUA) extensions, in SPC-3, to negotiate paths with aware host systems. Unaware host systems see all paths as being equal.

---

**NOTE** LUN 0 is not used for SAS hosts.

---

The system also sets properties that specify whether the volume is attached to at least one host, whether the host was discovered, and whether the volume is accessible through redundant paths (through host ports in each controller module).

---

**!** **IMPORTANT** To avoid multiple hosts mounting the volume and causing data integrity issues, the host computer systems must be cooperatively managed, such as by using cluster software. If multiple hosts mount a volume without being cooperatively managed, volume data is at risk for data integrity failures.

---

**△** **CAUTION** Volume attachment changes take effect immediately. Make changes to volumes when the volumes are not in use. Before changing a LUN, be sure to unmount the volume.

---

You can perform the following attachment actions:

- View information about hosts attached to a volume (Provisioning > Volumes)
- Attach volumes to hosts or host groups (Provisioning > Volumes > Attach to Hosts)
- Detach volumes from hosts or host groups (Provisioning > Volumes > Detach from Hosts)
- View information about volumes attached to a host (Provisioning > Hosts)
- Attach hosts to volumes (Provisioning > Hosts > Attach to Volumes)
- Detach hosts from volumes (Provisioning > Hosts > Detach from Volumes)

## Operating with a single controller

Seagate Exos enclosures support dual-controller configurations only. If a partner controller fails, the storage system will fail over and run on a single controller until the redundancy is restored. A controller module must be installed in each IOM slot to ensure sufficient airflow through the enclosure during operation.

## Reconstruction and copyback

If one or more disks fail in a disk group, adequate disks remain in the disk group for data integrity, and sufficient spare capacity is available, the storage system automatically uses the spare capacity to reconstruct the disk group. Disk group reconstruction does not require I/O to be stopped, so volumes can continue to be used while reconstruction is in progress.

If sufficient spare capacity is not available, reconstruction does not start automatically. For RAID levels other than ADAPT, to start reconstruction manually, replace each failed disk with a compatible disk. If the dynamic spares feature is not enabled, designate each replacement disk as a spare. If the dynamic spares feature is enabled, the storage system rescans the bus, finds the new disk, automatically designates it a spare, and starts reconstructing the disk group (as described in ["Spares" on page 23](#)).

For descriptions of LED states, such as for disk failure and reconstruction, see the *Seagate Exos CORVAULT Hardware Installation and Maintenance Guide*.

---

**NOTE** Reconstruction can take hours or days to complete, depending on the disk group RAID level and size, disk speed, host I/O activity, and other processes running on the storage system.

---

At any time after disk failure, you can remove the failed disk and replace it with a new disk of the same type in the same slot. When the system detects the new disk, it initiates a copyback operation, which copies all data to the new disk from the spare disk that replaced the failed disk. When the copyback operation is complete, the spare disk is freed so that it can be used for a subsequent disk failure.

## ADAPT reconstruction

Reconstruction of an ADAPT disk group is similar to reconstruction of a RAID-6 disk group, and can be impacted by host I/O activity and other processes running on the storage system. ADAPT reconstruction differs from reconstruction of a RAID-6 disk group as follows:

- When one disk is failed, not all stripes will be degraded: there will be a mix of fault tolerant and degraded stripes.
- When two disks are failed, not all stripes will be critical: there will be a mix of fault tolerant, degraded, and critical stripes.
- Reconstruction will generally complete more quickly than for RAID-6.
- Reconstruction will start immediately without waiting for replacement of the failed disk.

---

**NOTE** If a disk fails in an ADAPT disk group and is replaced by a new disk in the same slot as the failed disk, the disk group automatically incorporates the replacement disk into the disk group.

---

- Reconstruction will start on spare capacity already available in the ADAPT disk group.
- When there are critical stripes (and enough spare space), there will be two separate reconstruction phases: a first phase to repair critical stripes (to degraded state) and a second phase to repair the degraded stripes. Each phase will have its own start and end events. Because of the two-phase rebuild, ADAPT might take longer to reconstruct to fault-tolerant state than a critical RAID-6 running two-disk reconstruct. However, the first phase reconstruction of ADAPT, from critical state to degraded state, will be much faster. You can monitor reconstruction and rebalancing progress from the Activity panel.

If the ADAPT disk group has no spare space, the `REFT` (rebalance fault tolerant stripes) utility will run. As spare space is completely used, some stripes are critical, some are fault tolerant, and most are degraded. This utility attempts to rebalance stripe health away from the critical state and towards the degraded state. Stripes that are fault tolerant give up one of their disks, making them degraded. This disk capacity is then used to make a critical stripe zone degraded. It is recommended that spare space is added to the pool by either replacing failed disks or expanding the ADAPT disk group, and never to let spare space run out. However, if spare space is lost, the `REFT` utility attempts to give the ADAPT disk group the best redundancy across the whole disk group.

---

**NOTE** Rebalancing—applicable only to ADAPT—will commence on the newly replaced disk. Use cases for rebalancing are described below:

- If the failed disk is replaced immediately, such that all stripe zones are fault tolerant, then only rebalancing occurs.
  - If the failed disk is replaced later, and more disks have failed (such that there is limited or no spare space), then multiple stripe zones have likely become degraded or critical. Reconstruction will be followed by rebalancing.
  - If no default spare space was selected, then reconstruction will occur without subsequent rebalancing.
- 

## Preemptive reconstruction

Preemptive reconstruction provides a way to preemptively replace a potentially defective disk in a RAID 1, 5, 6, or 10 disk group. This command is not supported for a RAID-0 disk group. For information, see the topic about the `force disk-degraded` command in the CLI Reference Guide.

## Updating firmware

Controller modules and disk modules contain firmware. Users must have a `manage` role to update the disk or system firmware. The SMC provides options for you to update system firmware, disk firmware, and to use an update server (Maintenance > Firmware). For information on these options, see:

- ["Updating system firmware" on page 63](#)
- ["Updating disk firmware" on page 65](#)
- ["Firmware panel" on page 62](#)

For more information, see ["Best practices for updating firmware" on page 65](#).

## Managed logs

As the storage system operates, it records diagnostic data in several types of log files. The size of any log file is limited, so over time and during periods of high activity, these logs can fill up and begin overwriting their oldest data. Enabling the managed logs feature (Settings > System > Properties > Managed Logs Properties) allows log data to be transferred to a log-collection system, and stored for later retrieval before any log data is lost. The *log-collection system* is a host computer that is designated to receive the log data transferred from the storage system. The transfer does not remove any data from the logs in the storage system. This feature is disabled by default.

The managed logs feature can be configured to operate in *push mode* or *pull mode*:

- In push mode, when log data has accumulated to a significant size, the storage system sends notifications with attached log files via email to the log-collection system. The notification will specify the storage-system name, location, contact, and IP address, and will contain a single log segment in a compressed zip file. The log segment will be uniquely named to indicate the log-file type, controller (A or B), and the date/time of creation. The file name format is `logtype_<yyyy>_<mm>_<dd>_<hh>_<mm>_<ss>.zip`. To activate push mode, select the **Include Logs** check box in the Settings > System > Properties > Managed Logs Properties panel.
- In pull mode, when log data has accumulated to a significant size, the system sends notifications via email, or SNMP to the log-collection system, which can then use FTP or SFTP to transfer the appropriate logs from the storage system. The notification will specify the storage-system name, location, contact, and IP address and the log-file type (region) that needs to be transferred. To activate pull mode, deselect the **Include Logs** check box in the Settings > System > Properties > Managed Logs Properties panel.

The managed logs feature monitors the following controller-specific log files:

- Expander Controller (EC) log, which includes EC debug data, EC revisions, and PHY statistics
- Storage Controller (SC) debug log and controller event log
- SC crash logs, which include the SC boot log
- Management Controller (MC) log

Each log-file type also contains system-configuration information. The capacity status of each log file is maintained, as well as the status of what data has already been transferred. Three capacity-status levels are defined for each log file:

- Need to transfer: The log file has filled to the threshold at which content needs to be transferred. This threshold varies for different log files. When this level is reached:
  - In push mode, informational event 400 and all untransferred data is sent to the log-collection system.
  - In pull mode, informational event 400 is sent to the log-collection system, which can then request the untransferred log data. The log-collection system can pull log files individually, by controller.

- **Warning:** The log file is nearly full of untransferred data. When this level is reached, warning event 401 is sent to the log-collection system.
- **Wrapped:** The log file has filled with untransferred data and has started to overwrite its oldest data. When this level is reached, informational event 402 is sent to the log-collection system.

Following the transfer of a log's data in push or pull mode, the log's capacity status is reset to zero to indicate that there is no untransferred data.

---

**NOTE** In push mode, if one controller is offline then its partner will send the logs it has acquired from the offline controller along with its own logs.

---

## Saving log data to a file

Typical log data that can be written to a compressed file include:

- Device status summary, which includes basic status and configuration data for the system
- The event log from each controller
- The debug log from each controller
- The boot log, which shows the startup sequence, from each controller
- Critical error dumps from each controller, if critical errors have occurred

Logs do not include user data.

---

**NOTE** The controllers share one memory buffer for gathering log data and loading firmware. Do not perform more than one log saving operation at a time. Do not try to perform a firmware update operation while performing a log saving operation.

---

Alternative methods for obtaining log data are to use the Collect Logs action (Maintenance > Support) or the `get_logs` command in the FTP or SFTP interface. These methods will transfer the entire contents of a log file without changing its capacity-status level. Use of Collect Logs or `get_logs` is expected as part of providing information for a technical support request.

For information about using the FTP or SFTP interface, see ["Using FTP and SFTP" on page 74](#).

## LDAP

You can configure the storage system to use external Lightweight Directory Access Protocol (LDAP) services provided from Windows Server 2016 or 2019 Active Directory for user authentication and authorization.

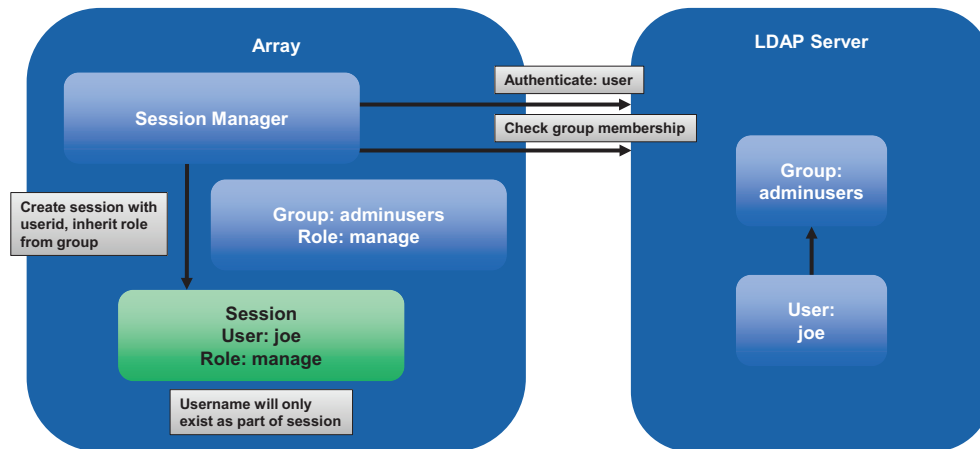
## Feature overview

There are two sources of user credentials for the storage system. The primary source is local users created by using the options in the Local Users panel of the SMC (Settings > Users > Local) or by using the `create user` CLI command. For more information on this command, see the CLI documentation. For more information on adding local users with the SMC, see ["Managing local users" on page 51](#). Though local users can be standard or SNMPv3 users, the LDAP feature supports only standard users.

The secondary source for user credentials is a Windows 2016 or 2019 Active Directory LDAP server, as illustrated below. Users logging in using their LDAP credentials must authenticate using these credentials and be members of a group that is authorized to access the storage system. The group will exist on the LDAP server and will be listed under the

`memberOf` attribute for the user account. The same group name must also exist in the storage system and be created by using the LDAP Users panel of the SMC (Settings > Users > LDAP) or the `create user-group` CLI command. Users logging in by this method are not explicitly registered or stored in the storage system; their login, logout, and activity is recorded in an audit log stored in each controller module. For more information about audit logs, see "Audit logs" on page 38.

## LDAP Integration



**Figure 1 LDAP overview**

The system supports a maximum of five user groups to allow different permissions and/or user preference options. User group permissions are defined by assigning roles, as for local users. User group preference options that can be set in the SMC include the temperature-scale and timeout. User group preference options that can be set only in the CLI include the storage size base, precision, and units. User groups can be created whether the LDAP feature is enabled or disabled, but have no purpose if LDAP is not enabled.

Individual user preferences are not saved in the storage system for LDAP authenticated users. Any settings made to the login session are not retained after the session terminates. If the user wants to retain any preferences for the session, these must be saved as part of the user group. Any changes made to a user group will affect all members of that group.

LDAP users with a `manage` role can create, modify, and delete both local users and user groups. LDAP users with a `standard` role can change settings for the current user group except for the user type and role. LDAP users with a `standard` role also cannot change the settings of other user groups.

The username/password entered will be authenticated with local users within the system first. If local authentication fails and LDAP is enabled, the username will be checked against the LDAP server(s).

## Protocols and services

Before enabling the LDAP feature, unsecured protocols and services (Telnet, HTTP, FTP, and debug) must be disabled.

When the LDAP feature is enabled, only secure protocols and services (SSH, HTTPS, SFTP) can be enabled. The LDAP feature must be disabled before unsecured protocols can be re-enabled.

HTTPS, SSH, and SFTP are the only interfaces that support LDAP. Attempting to use an LDAP login through any other interface will fail.



## LDAP server/client details

The LDAP server must be an Active Directory server running Windows 2016 or 2019. The server must allow basic authentication using an LDAP over SSL (LDAPS) interface; that is, a TLS v1.2 connection.

The client storage system allows one primary server and port and an alternate server and port to be configured. At login, the storage system will only connect over TLS. If the storage system cannot connect to the primary server it will automatically try the alternate server. The storage system will only connect to a single Active Directory forest.

The client will look at the common name (CN) for the LDAP group's distinguished name (DN). The group can be part of any organizational unit (OU) or Active Directory forest as long as the CN value matches the client's group name.

For example, assume domain `bigco2.com.local` includes OU `colo`, in which user `alice` is a member of group `ArrayAdmins` in the same OU. The group's DN is: `cn=ArrayAdmins,ou=colo,dc=bigco2,dc=com,dc=local`

When the Exos LDAP client performs a search on the server, it will query the `UserObject` that represents user `alice`. The client will limit the response to a maximum of 100 groups to be read from the server. The first group found that matches a group created on the storage system will be used to authenticate user `alice`. The client will timeout if it has not received a response in 20 seconds.

In the above example, the user group `ArrayAdmins` has been created on the storage system. When the user `alice` attempts to log in to the storage system either through the SMC or the CLI, the group from Active Directory matches the storage system user group and `alice` is granted access.

It is recommended that:

- A user should only be a member of one group that exists in the storage system. A user that is a member of more than one LDAP group in the storage system could have permission or configuration parameter inconsistencies.
- The LDAP user be in no more than 100 LDAP groups.

The following example shows the data to enter in the LDAP Configuration panel to configure a storage system to accomplish the above.

1. Configure the storage system to connect to the primary LDAP server and an alternate LDAP server. IP addresses or Fully Qualified Domain Name (FQDN) may be used. The primary connection is configured at 10.235.217.52 using standard TLS port 636. The alternate connection is configured at 10.235.217.51 using the same port. If the primary connection fails, the system will try the alternate connection. If the alternate connection fails, authentication will fail. The user search base defines the domain and OU.
  - a. Access the LDAP Settings section via **Settings > Users > LDAP**.
  - b. Select the **Enable LDAP** check box.
  - c. In the User Search Base field, enter `ou=colo,dc=bigco2,dc=com,dc=local`.
  - d. In the Server field, enter `10.235.217.52`.
  - e. In the Port field, enter `636`.
  - f. In the Alternate Server field, enter `10.235.217.51`.
  - g. In the Alternate Port field, enter `636`.
  - h. Select **Set LDAP**.
2. Create an LDAP user group named `ArrayAdmins` (matching the group name on the LDAP server) with the Standard role and access to the SMC and CLI interfaces.
  - a. Click **Add New User Group**.
  - b. In the **User Group Name** field, enter `ArrayAdmins`.
  - c. Select **WBI** and **CLI** to define the interfaces.

- d. Select **Standard** and **Monitor** to define the roles.
- e. Select the temperature preference and timeout options.
- f. Select **Create User Group**. When user `alice` attempts an SSH login to the storage system, the system connects to the configured LDAP server using the supplied credentials to perform authentication.

There are two login formats that the storage system allows when connecting to an Active Directory LDAP server. When using SSH, two backslashes may be required for certain clients, such as the OpenSSH client.

- Email-address format. For example:

```
ssh alice@bigoc2.com.local@10.235.212.161
```

- Domain\username format. For example:

```
ssh bigco2\\alice@10.235.212.161
```

Using the domain\username format has this restriction: the username can contain no more than 20 characters to be backward-compatible with Windows clients before Windows 2000. For more information about restrictions for these attributes, see Microsoft Active Directory documentation.

---

**NOTE** By default when creating a new user object in Windows Server 2016 or 2019, both the `sAMAccountName` and `userPrincipalName` attributes are populated.

---

## Recovery

If the LDAP server becomes permanently unavailable or no users exist in the LDAP database and local user account passwords are forgotten or compromised, physical access to a controller module serial port will be required. If this occurs, contact technical support for assistance.

## DNS settings

You can set a domain hostname for each controller module to identify it for management purposes by configuring settings in the DNS panel (Settings > Network > DNS). The DNS server name supports IPv4 and IPv6 formats, and the system supports a maximum of three DNS servers per controller. Configuring the storage system to communicate with a DNS server within your network allows network changes, such as frequent IP address changes in a DHCP environment, to occur without interrupting notifications sent by the system to users.

The controller will advertise the domain hostname to DNS servers, and the DNS servers will in turn create and advertise a fully qualified domain name (FQDN) for the controller by appending the domain hostname to the DNS domain string that identifies the controller. The hostname must differ for each controller.

---

**NOTE** Rules for a valid domain name:

- The maximum domain name length is 63 characters.
  - The domain name can contain alphanumeric characters, hyphens, and periods.
  - The domain name must not begin with a number, hyphen, or period; nor should it end with a hyphen.
  - If using hyphens or periods in names, do not repeat them one after the other. For example, do not follow a period with another period or a hyphen. Do not follow a hyphen with another hyphen or a period.
-

After a reachable DNS server is configured on the system, you can configure an SMTP server using a name such as `mysmtpserver.example.com`. Further, you could configure search domain `example.com` and SMTP server `mysmtpserver` and reach the same destination.

You must use this feature to configure DNS parameters before you configure system parameters in any environments where DNS will be required to resolve server names.


If the controller is able to look up the domain name from a DNS server, the FQDN for each controller is also shown.

## Full disk encryption

Full disk encryption (FDE) is a method by which you can secure the data residing on the disks. It uses self-encrypting disks (SED), which are also referred to as FDE-capable disks. When secured and removed from a secured system, FDE-capable disks cannot be read by other systems.

The ability to secure a disk and system relies on passphrases and lock keys. A passphrase is a user-created password that allows users to manage lock keys. You can enable FDE protection by setting the FDE passphrase the system uses to write to and read from FDE-capable disks (Settings > System > Security). From the passphrase, the system generates the lock key ID that is used to secure the FDE-capable disks. If the system is unable to interpret the lock key on the FDE-capable disk, the disk's encrypted data is inaccessible.

---

 **IMPORTANT** Be sure to record the passphrase as it cannot be recovered if lost.

---

A lock key is generated by the system, based upon the passphrase, and manages the encryption and decryption of data on the disks. A lock key is persisted on the storage system and is not available outside the storage system.

Data that was present on the system before it was secured is accessible in the same way it was when the system was unsecured. However, if a disk is transferred to an unsecured system or a system with a different passphrase, the data is not accessible.


Clearing the lock keys and power cycling the system denies access to data on the disks. Clear lock keys only when the system will not be under your physical control.

If the lock keys are cleared while the system is secured, the system will enter the FDE lock-ready state, in preparation for the system being powered down and transported. After the system has been transported and powered up, the system and disks will enter the secured, locked state; disks will be in the `UNUSABLE` state. Pools and disk-groups will be unavailable. All data on the disks is inaccessible until the system is secured with the original passphrase and lock key ID.

A system and the FDE-capable disks in the system are initially unsecured but can be secured at any point. Until the system is secured, FDE-capable disks function exactly like disks that do not support FDE.

FDE operates on a per-system basis, not a per-disk group basis. To use FDE, all disks in the system must be FDE-capable.

---


 **CAUTION** Do not change FDE configuration settings while running I/O. Temporary data unavailability may result, and the proper setting of lock keys from the passphrase could potentially be impacted.

---

Secured disks and systems can be repurposed. You can repurpose a system to erase all data on the system and return its FDE state to unsecured. You can repurpose a disk that is no longer part of a disk group. After a disk is repurposed in a secured system, the disk is secured using the system lock key ID and the new encryption key on the disk, making the

disk usable to the system. Repurposing a disk in an unsecured system removes all associated lock keys and makes that disk available to any system.

---

 **CAUTION** Repurposing a disk changes the encryption key on the disk and effectively deletes all data on the disk. Repurpose a disk only if you no longer need the data on the disk.

---

**NOTE** If you insert an FDE disk into a secured system and the disk does not come up in the expected state, perform a manual rescan. See "[Rescanning disks](#)" below.

---

## Rescanning disks

A rescan (Maintenance > Hardware > Actions) forces a rediscovery of disks.

You might need to rescan disk channels after system power-up to display enclosures in the proper order. The rescan temporarily pauses all I/O processes, then resumes normal operation. It can take up to two minutes for enclosure IDs to be corrected.

You do not have to perform a manual rescan after inserting or removing non-FDE disks. The controllers automatically detect these changes. When disks are inserted, they are detected after a short delay, which allows the disks to spin up.

## Clearing disk metadata

You can clear metadata from a leftover disk to make it available for use. This action is accessible via Maintenance > Hardware > Disk > Actions when a leftover (`LEFTOVR`) disk is selected. Choosing this action clears metadata only from leftover disks. If you specify disks that are not leftovers, the disks are not changed.

---

 **CAUTION**

- Only use this action when all disk groups are online and leftover disks exist. Improper use of this action may result in data loss.
  - Do not use this action when a disk group is offline and one or more leftover disks exist.
  - Do not use this action on disks that have gone leftover due to disk errors.
  - If you are uncertain whether to use this action, contact technical support for assistance.
- 

Each disk in a disk group has metadata that identifies the owning disk group, the other disks in the disk group, and the last time data was written to the pool.

The following situations cause a disk to become `LEFTOVR`.


- The disks' timestamps do not match so the system designates members having an older timestamp as leftovers.
- A disk is not detected during a rescan, then is subsequently detected.
- A disk in a disk group is logically or physically removed from the system, and is later returned after the system has noted its removal.

When a disk becomes a leftover, the following changes occur:

- The disk's health becomes `Degraded` and its usage value becomes `LEFTOVR`.
- The disk is automatically excluded from the disk group, causing the disk group's health to become `Degraded` or `Fault`, depending on the RAID level.
- The disk's fault LED is illuminated amber.

If a compatible spare is available, and the health of the disk group is `Degraded` or `Critical`, the disk group will use it to start reconstruction. When reconstruction is complete, you can clear the leftover disk's metadata. Clearing the metadata will delete all data on the disk and change the disk's health to `OK` and its usage value to `AVAIL`. The disk may become available for use in a new disk group.

---

 **TIP** If a spare is not available to begin reconstruction, or reconstruction has not completed, keep the leftover disk so that you will have an opportunity to recover its data.

---

**NOTE** ADAPT disk groups do not use spares for reconstruction.

---

**NOTE** Disk health considerations:

- Before clearing metadata from a `LEFTOVR` disk to reuse it, check whether the disk previously reported excessive media errors. If so, the disk is probably not safe to use, and should be replaced.
  - If a disk's metadata has been cleared, verify that the disk's health is `OK`.
  - When rebuilding a disk group, do not use an unhealthy disk from which metadata has been cleared.
- 

## Data protection with a single controller

The system can operate with a single controller if its partner has gone offline or has been removed. Because single-controller operation is not a redundant configuration, this topic presents some considerations concerning data protection.

The default caching mode when a system is operating with a single controller for a volume is write back, as opposed to write through. In write-back mode, the host is notified that the controller has received the write when the data is present in the controller cache. In write-through mode, the host is notified that the controller has received the write when the data is written to disk. Therefore, in write-back mode, data is held in the controller cache until it is written to disk.

If the controller fails while in write-back mode, unwritten cache data likely exists. The same is true if the controller enclosure is powered off without a proper shutdown. Data remains in the controller cache and associated volumes will be missing that data on the disk.

If the controller can be brought back online long enough to perform a proper shutdown and the disk group is online, the controller should be able to write its cache to disk without causing data loss.

If the controller cannot be brought back online long enough to write its cache data to disk, contact technical support.

To avoid the possibility of data loss in case the controller fails, you can change the caching mode of a volume to write through. While this will cause a performance degradation, this configuration guards against data loss. While write-back mode is much faster, this mode is not guaranteed against data loss in the case of a controller failure. If data protection is more important, use write-through caching. If performance is more important, use write-back caching.

For more information about volume cache options, see ["Volume cache options" on page 25](#). To edit volume cache options, select **Provisioning > Volumes** and view the volume's slide-over panel.

For more information about changing system cache settings, see ["Setting system cache properties" on page 56](#).






## Event history


If you are having a problem with the system, review the event history (Maintenance > Support > Event History) to view event details and recommended actions before calling technical support. Information shown might enable you to resolve the problem.

All events are logged, regardless of notification settings. For information about notification settings, see ["Notification settings" on page 57](#).

The event history table lists a collapsed view of the most recent events logged by either controller module, up to 1000. For each event, the table shows the date and time when the event occurred (with one-second granularity), the severity, which controller module logged the event, the event code, and a message. For information about using tables, see ["Tips for using tables" on page 12](#).

**Table 7 Event severity icons and meanings**

	Critical	A failure occurred that may affect data integrity, system stability, or cause a controller to shut down. Correct the problem immediately.
	Error	A failure occurred that may affect data integrity or system stability. Correct the problem as soon as possible.
	Warning	A problem occurred that may affect system stability but not data integrity. Evaluate the problem and correct it if necessary.
	Informational	A configuration or state change occurred, or a problem occurred that the system corrected. No action is required.
	Resolved	A condition that caused an event to be logged has been resolved. No action is required.

When reviewing the event history, look for recent **Critical**, **Error**, or **Warning** events. For each, click the  icon to view additional information and recommended actions. Follow the recommended actions to resolve the problems.

To take action to correct an event, see the ["Alerts panel" on page 39](#).

## Audit logs

User login, logout, and actions through all interfaces for both local and LDAP users will be recorded in an audit log that is accessible from Maintenance > Support > Audit Log Activity. For actions that change storage system parameters, the audit log will contain the timestamp, username, and actions that were run as well as the status code returned by that action. The audit log will include operations performed using the SMC, CLI, and FTP/SFTP protocols, but will not contain specific value changes, such as old and new settings.

Audit logs record host IP address information for all interfaces, as well as SNMP SET requests. Each controller maintains its own audit log, and each audit log can contain up to 2MB of data. The system will maintain 2MB of audit log data per controller and the log will wrap once the 2MB limit has been reached.

Audit log data will persist after the `restore defaults` CLI command is run and is not mirrored to the partner controller. In a failover scenario, the failed controller's audit log cannot be retrieved. Audit log data is cleared during factory refurbishment.

When you download controller logs, audit logs will be included. Audit logs are not associated with the managed logs feature.

## 3 Dashboard

Use the system dashboard to monitor the system and see an overview of system status, including:

- Health and performance alerts in the ["Alerts panel" below](#)
- Trends in capacity usage in the ["Capacity panel" on the next page](#)
- System activity in the ["Activity panel" on page 41](#)

Each panel has a compact view, which is the summary information that appears on the dashboard itself, and an expanded view that provides more detailed information about the topic and lets you take specific actions based on the information.

### Alerts panel

Use the Alerts panel to monitor system health and performance issues and to track and acknowledge the resolution of these issues.

For alert severity level meanings, see ["Icons in the interface" on page 10](#).

### Compact view


The compact view on the dashboard provides a snapshot of the system's overall health, including a count of health alerts, information alerts, and unacknowledged alerts. Click **System Health | Health Alerts** to view a scrollable list of unresolved health alerts that are affecting system health. Click **Information Alerts** to view a scrollable list of unresolved informational alerts that notify you of actions to take to improve system performance. Click **Alerts to Acknowledge** to view a scrollable list of all resolved and unresolved health and information alerts that need acknowledgment. Once acknowledged and resolved, alerts are removed from the list.

Click **Acknowledge** or the slide-over arrow next to it to open the Alerts panel expanded view.

### Expanded view

The expanded view shows the scrollable Active Alerts table and lists detailed alert information. The alerts that display are dynamic and based upon the type of alerts you want to view (Health Alerts, Information Alerts, Alerts to Acknowledge, or History). Click on the name of an alert type to view more information. For each alert the table shows:

- How long the alert has been active
- The alert severity
- The affected system component
- A description of the problem
- Whether the alert has been resolved (Alerts to Acknowledge)
- Whether the alert has been acknowledged (Health Alerts, Information Alerts, Alerts to Acknowledge)  
(Alerts to Acknowledge: present if not acknowledged; not present if acknowledged, and checked in other lists)

Click  to see additional detail:

- The date and time when the issue was detected
- The date and time when the issue was resolved, if applicable
- A more detailed description of the problem, if available

- One or more recommended actions to resolve the problem, if applicable
- A View on System link to view component details, for certain types of events

To acknowledge an alert, click **Acknowledge**. If the alert is resolved then the entry is removed from the Alerts to Acknowledge table and will only display in the History table. Unresolved alerts will remain in the Health Alerts or Information Alerts list until they are resolved.

To acknowledge all alerts, click **Acknowledge All Alerts** in the Alerts to Acknowledge table. This will remove all current alerts from the list and place them in the History table. Unresolved alerts will remain in the Health Alerts or Information Alerts list until they are resolved.

Click **History** to view a scrollable, read-only log of conditions that have caused the system to generate alerts. Use it to identify components that repeatedly cause alerts. This information can provide valuable troubleshooting information to end users and support personnel. Historical alerts remain in the History table until it reaches its threshold limit of 512. When it does, it begins to wrap.

## Capacity panel

Use the Capacity panel to monitor storage usage trends at the disk, disk group and volume level.

### Compact view

The compact view on the dashboard shows object counts for volumes, disks, and disk groups in the top section. The bottom section provides a spacemeter with a capacity graph for disk usage and a capacity graph for volume usage. Each capacity graph uses a segmented horizontal bar.


- Disk usage is labeled with text and coded as Used (green), Unusable (amber), or Available (gray).
- Volume usage is labeled with text and coded as Allocated (green), Unallocated (gray), or Unavailable (two-tone gray diagonally slanted stripes).
- Spares are shown only if the number is non-zero.

Text labels on each capacity graph identify and report metrics for capacity use and availability.

---

**NOTE** The space available for volume allocation equals the size of the disk-group(s) minus overhead. Overhead includes spares, RAID overhead, and unusable or unused disks. Relative to the two capacity graphs, the text label for Disk Usage (Used) matches the text label for Volume Usage (Total Size).

---

Click the  icon to see the expanded view.

### Expanded view

The expanded view shows:

- Disk-group allocation (click the arrow to expand the row), with color-coding defined on-screen. Disk group allocation is represented as a segmented horizontal bar. Text labels reporting metrics differ per the given spacemeter:
  - ADAPT disk-group allocation spacemeter: allocated, spare capacity, overhead, and available.
  - Non-ADAPT disk-group allocation spacemeter: allocated, overhead, and available. A dedicated spares value reports the number of dedicated spares for the particular disk-group.
- Volumes for each disk group defined (click the arrow to expand the row). For each configured volume, the panel shows:



- A filtering field with drop-down selection.
- A table providing data for each volume: name, size, percentage of disk group, and attached hosts.

## Activity panel

Use the Activity panel to monitor system activities that are currently running and those that have been recently completed. Activities include Jobs and Utilities.

### Compact view

The compact view on the dashboard shows the most recent system activities that are in progress or have completed:


- In Progress: Activities that have started but are not yet complete. This includes disk-group jobs such as initialization and scrub. A progress bar shows status using green fill and text reporting percentage complete.

---

**NOTE** The SMC uses the last 1000 events to display the activity progress. If a long-running application activity start event is not found, it will report **Timestamp Unavailable**.

---

- Recent: System activities and user actions that have already completed. For example, a disk-group scrub job completed or a volume was deleted.

Click the  icon to see the expanded view.

### Expanded view

The expanded view enables you to view In Progress or Recent activities in a tabular format and act on them.

The In Progress table shows all activities that are in progress, in reverse-chronological order by start time by default. For a selected activity, based on its type, you can view extra information or configuration associated with the activity; or perform actions such as suspending, resuming, or aborting it.

The Recent table shows a history of activity on the system, including both successful and unsuccessful operations. Where errors occur and more information can be gathered, you can select an entry and view details.

The Filter By drop-down list enables selection of activities to display and monitor.

For tips on using tables, see "[Tips for using tables](#)" on page 12.

## 4 Provisioning

Use the Provisioning panel to view, create, and manage volumes and hosts. For more information, see:

- ["Working with volumes" below](#)
- ["Working with hosts" on page 45](#)

### Working with volumes

The Volumes panel (Provisioning >Volumes) provides options to create volumes and to display a list of existing volumes on the system. For information about creating volumes, see ["Creating volumes" on the facing page](#).

If no storage is configured, the panel displays a prompt for you to add storage. If storage is configured each named volume is shown in the Volumes table with columns for type, disk group, size, attached hosts, and a slide-over for access to additional detail and actions.


### Volumes table



To perform an action on an existing volume, select one or more volumes and choose an option from the drop-down list:

- ["Deleting volumes " on the facing page](#)
- ["Attaching volumes to hosts" on page 44](#)
- ["Detaching volumes from hosts" on page 44](#)
- ["Expanding volumes" on page 44](#)

Other actions to perform on an existing volume include:

- ["Modifying volumes" on the facing page](#)

Click the volume slide-over  to view volume details and to perform more actions on a volume .

- The Overview tab lists all of the volume settings. Click the  icon to make changes to these settings. Click **Expand Volume** to expand the size of the volume. Follow the on-screen directions for more details. For more information, see:
  - ["Cache optimization mode" on page 25](#)
  - ["Optimizing read-ahead caching " on page 26](#)
- The Attached Hosts tab displays a table listing the hosts attached to the selected volume and lets you attach the volume to a host or host group. Hover over icons in the list to see more information. Click the  icon to edit permissions, LUN IDs, and ports. The table shows the following information about each attached host:
  - Name. The name of the attached host.
  - Discovered. Shows if the host is currently logged into the system.
  - Redundant. Shows if the host is logged into both controllers of the system.
  - Mapped. Shows if the volume is presented to both controllers.
  - Permissions. Displays the volume access permissions.
  - LUN. Displays the ID used to identify the volume on the host.
  - Ports. Displays the ports that the LUN is presented (the default is all ports).
  - Unmap. A clickable option allowing you to detach the host from the volume.

For more information about hosts and initiators, see ["Initiators, hosts, and host groups" on page 26](#).

## Creating volumes

Click **Create Volumes** (Provisioning > Volumes) to open the Create Volumes wizard to add a volume to a disk group. The top portion of the panel displays a color-coded graph for volume usage by disk group. The graph indicates the amount of space on the system that is allocated to volumes; the space occupied by added volumes; the space required for the new volume you are creating; and available space.

---

**NOTE** For interleaved disk groups, you must use the CLI to create individual volumes. The Create Volumes wizard is not available.

---

Follow the on-screen directions to create one or more new volumes to add them to the table. Fields with a red asterisk are required. Choose **Continue** when you finish creating volumes. The wizard prompts you to attach the volume to a host or host group, or allows you to create the volumes and attach hosts or host groups later. Choose the former option to attach the volumes to new or existing hosts or host groups. Choose the latter option to create volumes that are not attached to hosts or host groups. New volumes are listed in the Volumes table.

You can create an individual volume or multiple volumes.

For more information, see:

- ["Volumes" on page 24](#)
- ["Initiators, hosts, and host groups" on page 26](#)

---

**NOTE** Volume sizes are aligned to 4.2-MB (4-MiB) boundaries. When a volume is created or expanded, the resulting size will be decreased to the nearest 4.2-MB boundary. For the maximum volume size supported by the system, see ["System configuration limits" on page 91](#).

---


## Modifying volumes

Change the volume settings from the Volumes table (Provisioning > Volumes) by selecting the volume's slide-over to access the Overview panel. Here you can expand volumes, modify the volume name, and select cache setting options.

For more information, see:

- ["Volume cache options" on page 25](#)

---

 **CAUTION** Only change the volume cache settings if you fully understand how the host operating system, application, and host adapter move data so that you can adjust the settings accordingly.

---

## Deleting volumes

You can delete volumes from the Volumes table (Provisioning > Volumes).

From the slide-over you can only delete the selected volume (the volume for which the slide-over is opened) and its children. Clicking the slide-over for the base volume enables deleting the entire tree.

---

 **CAUTION** Deleting a volume removes its host attachments and schedules and deletes its data.

---

Select a volume, then choose **Delete Volumes** from the drop-down list. Follow the on-screen directions to complete the action. The following rules apply:

- You can select from 1 to 100 items (volumes) to delete.
- Ensure that hosts are not accessing the volumes to be deleted.

## Attaching volumes to hosts

Attach volumes to hosts from the:

- Volumes table (Provisioning > Volumes). Select the volume and choose **Attach to Hosts** from the drop-down list. Follow the on-screen directions to complete the action.
- Attached Hosts panel (Provisioning > Volumes > slide-over > Attached Hosts)

Follow the on-screen directions to complete the action.

---

**NOTE** From the slide-over you can only attach the selected volume (the volume for which the slide-over is opened).

---

## Detaching volumes from hosts

You can detach volumes from hosts from the:

- Volumes table (Provisioning > Volumes). Select a volume from the Volumes table and choose **Detach from Hosts** from the drop-down list.
- Attached Hosts panel (Provisioning > Volumes > slide-over > Attached Hosts > unmap)

Follow the on-screen directions to complete the action.

---

**NOTE** From the slide-over you can only detach the selected volume (the volume for which the slide-over is opened).

---

## Expanding volumes

---

**NOTE** The capability to expand volumes does not apply to Highest Capacity or Highest Performance configurations; nor does it apply to a volume that is part of an interleaved disk-group.

---

You can expand the size of a volume from the:

- Volumes table (Provisioning > Volumes). Select the volume and choose **Expand Volumes** from the drop-down list.
- Overview panel (Provisioning > Volumes > slide-over > Overview > Expand Volume)

Follow the on-screen directions to complete the action.

---

**NOTE** From the slide-over you can only expand the selected volume (the volume for which the slide-over is opened).

---

The top portion of the panel displays a color-coded graph for volume usage by disk group. The graph indicates the amount of space on the system that is allocated to volumes; the space occupied by added volumes; the space required for the new volume you are creating; and available space.

Volume sizes are aligned to 4.2-MB (4-MiB) boundaries. When a volume is created or expanded, the resulting size will be decreased to the nearest 4.2-MB boundary.


## Working with hosts

The Hosts panel (Provisioning > Hosts) provides options to create hosts and host groups, display a list of existing hosts, host groups, and initiators that are a part of an existing host or host group, and display a list of all initiators. For more information about creating hosts, see ["Creating hosts" below](#). To perform an action on an existing host or host group, select one or more hosts, host groups, or initiators from the table and then choose an option from the drop-down list:


- ["Attaching hosts to volumes" on the next page](#)
- ["Detaching hosts from volumes" on the next page](#)
- ["Removing initiators from a host" on the next page](#)
- ["Removing hosts from a host group" on the next page](#)
- ["Adding hosts to a host group" on the next page](#)
- ["Deleting hosts" on the next page](#)
- ["Deleting host groups" on page 47](#)

Other actions to take on this tab include:

- ["Renaming hosts" on page 47](#)
- ["Changing a host profile" on page 47](#)
- ["Renaming host groups" on page 47](#)
- ["Renaming initiators" on page 47](#)

Click the  icon to expand the host row to see initiator details. Select a host or initiator to perform an action from the drop-down list.

Click the host slide-over to view the Overview tab, where you can edit the name of the host and nickname of each initiator. Click the **Attached Volumes** tab to see information about attached volumes, attach a volume to the host, and to unmap volumes from the host. Follow the on-screen directions for more details.

Click the initiator slide-over  to view the Overview tab and see initiator details. Click the **Attached Volumes** tab to see information about volumes attached to the initiator.

Click the **All Initiators** tab to display a list of existing initiators on the system. To perform an action, select one or more initiators from the table and then choose an option from the drop-down list:


- ["Adding initiators to a host" on page 47](#)
- ["Removing initiators from a host" on the next page](#)

For more information about hosts and initiators, see ["Initiators, hosts, and host groups" on page 26](#).

## Creating hosts

Click **Create Hosts** (Provisioning > Hosts) to open the Create Hosts wizard to create hosts and host groups from existing initiators. Follow the on-screen directions to create one or more new hosts and attach those hosts or host groups to initiators. Fields with a red asterisk are required. The wizard prompts you to create a new host or host group, add initiators, and create or select a volume to attach to the host or host group. All selected volumes will be attached to the newly created host.

---

 **TIP** If you have a small monitor, you may need to scroll to the bottom of the wizard to see all of the available options.

---

For more information about volumes, see ["Volumes" on page 24](#). For more information about hosts, host groups, and initiators, see ["Initiators, hosts, and host groups" on page 26](#).

## Attaching hosts to volumes

Attach hosts to volumes from the Hosts table (Provisioning > Hosts) by selecting the host and choosing **Attach Volumes** from the drop-down list or from the Attached Volumes panel (slide-over > Attached Volumes). Follow the on-screen directions to complete the action.

## Detaching hosts from volumes

Detach hosts from volumes from the Hosts table (Provisioning > Hosts) by selecting the host and choosing **Detach Volumes** from the drop-down list or from the Attached Volumes panel (slide-over > Attached Volumes). Follow the on-screen directions to complete the action.

## Removing initiators from a host

You can remove initiators from a host or host group from the Hosts table (Provisioning > Hosts > All Initiators) by selecting the initiator and choosing **Remove From Host** from the drop-down list. Follow the on-screen directions to complete the process. Removing an initiator from a host will ungroup the initiator, but will not delete it or change its mapping. This action is disabled if:

- The selected initiator is the only one attached to the host. You must delete the host to free up in the initiator.
- The selected initiator is not currently attached to a host.

## Removing hosts from a host group

You can remove hosts from a host group (Provisioning > Hosts) by selecting the host from the Hosts table and choosing **Remove From Host** from the drop-down list. Follow the on-screen directions to complete the process.

Removing a host from a host group will ungroup the host, but will not delete it or change its mapping. To delete a host group, see ["Deleting host groups" on the facing page](#).

## Adding hosts to a host group

You can add hosts to a new or existing host group from the Hosts table (Provisioning > Hosts) by selecting the host or host group and choosing **Add to Host Group** from the drop-down list. Follow the on-screen instructions to complete the process. Keep the following rules in mind when adding hosts to a host group:

- The host must be attached with the same access, port, and LUN settings to the same volumes as every other host in the host group.
- A host group can contain a maximum of 256 hosts.

## Deleting hosts

You can delete hosts that are not grouped (Provisioning > Hosts) by selecting the host from the Hosts table and choosing **Delete Host** from the drop-down list. Follow the on-screen directions to complete the process.

Deleting a host will ungroup its initiators, but they will still be visible if they are physically connected to the system. The host will detach from any attached volumes and the host device will lose access to all volume data.


## Deleting host groups

You can delete host groups (Provisioning > Hosts) by selecting the host group from the Hosts table and choosing **Delete Host Group** from the drop-down list. Follow the on-screen directions to complete the process.


Deleting a host group will ungroup the hosts from the group but will not delete them. You will lose access to any volumes that were attached to the host group. You will retain access to any volumes that were attached to hosts in the group.

## Adding initiators to a host


You can add existing initiators to an existing host from the Hosts table (Provisioning > Hosts > All Initiators) by selecting the initiator and choosing **Add to Existing Host** from the drop-down list. Follow the on-screen directions to complete the process. Keep the following rules in mind when adding initiators to a host:

- The initiator must be attached with the same access, port, and LUN settings to the same volumes as every other initiator in the host. An initiator must be named (nicknamed) to be added to a host; if it is not already named, a default name will be assigned. Click the initiator slide-over  to edit/add an initiator nickname.
- A host can contain a maximum of 128 initiators.


## Renaming hosts

You can rename hosts from the Overview panel (Provisioning > Hosts > Hosts and Host Groups > slide-over). Click  next to the hostname to modify it.


## Changing a host profile


You can change the profile for the initiators of hosts from the Overview panel (Provisioning > Hosts > Hosts and Host Groups > slide-over). Click  within the Hosts table, then choose an option from the Profile drop-down menu.

## Renaming host groups

You can rename host groups from the Overview panel (Provisioning > Hosts > Hosts and Host Groups > slide-over). Click  next to the host group name to modify it.

## Renaming initiators

You can rename initiator nicknames from the Overview panel (Provisioning > Hosts > Hosts and Host Groups > slide-over). Click  next to the initiator name to modify it.

You can also edit an initiator nickname from (Provisioning > All Initiators > slide-over). Click  next to the initiator name to modify it.

# 5 Settings

Use the Settings panel to view and manage system configuration settings, including:

- ["Network settings" below](#)
- ["User settings" on page 51](#)
- ["System settings" on page 54](#)
- ["Notification settings" on page 57](#)

Access the panel by choosing the applicable option from the Settings menu pane.

## Network settings

The Network panel (Settings > Network) provides options for you to configure IPv4 and IPv6 network-port settings, configure a DNS server, enable or disable system management services, and view certificates.

- ["Configuring controller network ports" below](#)
- ["Configuring DNS settings" on the facing page](#)
- ["Enabling or disabling system-management services" on page 50](#)
- ["Viewing certificate information" on page 51](#)

## Configuring controller network ports

The system provides concurrent support for IPv4 and IPv6 protocols. Both protocols can be set up at the same time by configuring the network parameters.

You can manually set static IP address parameters for network ports, or you can specify that IP values be set automatically, using DHCP (Dynamic Host Configuration Protocol) for IPv4 or DHCPv6 or SLAAC (Stateless address auto-configuration) for IPv6.

---

**NOTE** SLAAC relies on Neighbor Discovery Protocol (NDP), and is the simplest way to provide an IPv6 address to a client.

---

If (Settings > Network > IPv6 > (controller A|B) > Source > Auto) is selected, the system will use an automated method—defined via the network configuration: which could be DHCPv6 or SLAAC—to auto-configure the address. The Auto setting presents a single IPv6 address. If a DHCPv6 address is available, DHCPv6 will provide the interface address; otherwise, the SLAAC address will be used.

When setting IP address values, you can choose IPv4 formatting, IPv6 formatting, or both for each controller. Additionally, you can set the addressing mode and IP address version differently for each controller and use them concurrently. For example, you could set IPv4 on controller A to Manual to enable static IP addressing, and IPv6 on controller A to Auto to enable automatic IP addressing. Given that network parameter settings are independent between the two protocols, you can set them as needed for IP addressing on controller B.

When using DHCP mode, the system obtains values for the network port IP address, subnet mask, and gateway from a DHCP server if one is available. If a DHCP server is unavailable, the system will use its default values (see bullet lists and **IMPORTANT** note provided in the next paragraph). You must have some means of determining what addresses have been assigned, such as the list of bindings on the DHCP server. You can retrieve the DHCP assigned IP addresses either through the USB serial console login page, which lists IPv4 and IPv6; via CLI commands; or from the DHCP server list of



MAC address to IP address leases. When using Auto mode, addresses are retrieved from both DHCP and SLAAC. DNS settings are also automatically retrieved from the network.

Each controller has the following factory-default IP settings:

- IP address source: Manual
- Controller A IP address: 10.0.0.2
- Controller B IP address: 10.0.0.3
- IP subnet mask: 255.255.255.0
- Gateway IP address: 10.0.0.1
- Controller IP addresses: 169.254.x.x (where the value of x.x is the lowest 16 bits of the controller serial number)
- IP subnet mask: 255.255.0.0
- Gateway IP address: 10.0.0.0

169.254.x.x addresses (including gateway 169.254.0.1) are on a private subnet that is reserved for unconfigured systems and the addresses are not routable. This prevents the DHCP server from reassigning the addresses and possibly causing a conflict where two controllers have the same IP address. As soon as possible, change these IP values to proper values for your network.

---

**!** **IMPORTANT** The following IP addresses are reserved for internal use by the storage system: 169.254.255.1, 169.254.255.2, 169.254.255.3, and 169.254.255.4. Because these addresses are routable, do not use them anywhere in your network.

---

For IPv6, when Manual mode is enabled you can enter up to four static IP addresses for each controller. When Auto is enabled, the following initial values are set and remain set until the system is able to contact a DHCPv6 and/or SLAAC server for new addresses:

- Controller A IP address: fd6e:23ce:fed3:19d1::1
- Controller B IP address: fd6e:23ce:fed3:19d1::2
- Gateway IP address: fd6e:23ce:fed3:19d1::3
- SLAAC IP address: - Not Set -

The Link-Local Address that is also displayed in this grouping of Auto address fields is not a DHCPv6 or SLAAC assigned address.

---

**⚠ CAUTION** Changing IP address settings can cause management hosts to lose access to the storage system after the changes are applied in the confirmation step.

---

Once you set the type of controller network ports to use, you can configure domain names using the Domain Name Service (DNS). DNS accepts IPv4 and IPv6 address formats. For more information about the DNS feature, see "[DNS settings](#)" on page 34.


---

**NOTE** DNS settings are automatically applied when using DHCP for IPv4 and Auto for IPv6.

---

## Configuring DNS settings

Configure domain names using DNS (Settings > Network > DNS) after setting the type of controller network ports to use (IPv4 and/or IPv6). When configuring DNS settings, note the following:

- The system supports a maximum of three DNS servers per controller.
- DNS hostnames must differ for each controller, are not case sensitive, and can have from 1 to 63 bytes. The name must start with a letter and end with a letter or digit, and can include letters, numbers, or hyphens, but no periods.
- In the DNS Servers fields for each controller, specify up to three named server addresses that are recognized within your network to be queried by the DNS resolver. The resolver will query the network in the order listed until reaching a valid destination address. Any valid setting is treated as enabling DNS resolution for the system.
- In the DNS Search Domains fields for each controller, specify up to three domain names to search when resolving hostnames that are configured in the storage system. The resolver will query the network in the order listed until finding a match.
- To reset a hostname for a controller to its default setting, click the **Reset Host Name** button for that controller.
- To clear a DNS server or search domain for a controller, click the  icon for that setting.
- To clear all configured DNS servers and search domains for a controller, click the **Clear DNS** button for that controller.

For more information about the DNS feature, see ["DNS settings" on page 34](#).

## Enabling or disabling system-management services

You can enable or disable management interface services to limit the ways in which users and host-based management applications can access the storage system. Network management services operate outside the data path and do not affect host I/O to the system. To allow specific users to access the SMC, CLI, or other interfaces, see ["User settings" on the facing page](#).

Enable the services that you want to use to manage the storage system and disable others by choosing options on the Services panel (Settings > Network > Services).

### Web and API

- HTTPS. Enable the use of HTTPS to provide secure access to the SMC, the web application that is the primary interface for managing the system.
- HTTP. Enable the use of HTTP to provide access to the SMC.

---

**NOTE** One of the above settings must be enabled to provide access to the SMC.

---

### Command Line Interface

- SSH. Enable the use of SSH to provide secure access to the CLI, an advanced-user interface used to manage the system and to write scripts or to run scripts. By default, SSH is enabled.
- Telnet. Enable the use of Telnet to access the CLI to manage the system and to write scripts or run scripts. By default, Telnet is disabled.
- SSH Port. If you enable SSH, specify the port number to use. The default is 22.

For information about setting options to control CLI behavior—to include setting its output mode—see the `set cli-parameters` command in the CLI Reference Guide.

### File Transfer Protocol

- FTP. A secondary interface for uploading firmware updates, installing a license, and downloading logs.
- SFTP. A secure secondary interface for uploading firmware updates, downloading logs, installing a license, and installing security certificates and keys. All data sent between the client and server will be encrypted. SFTP is

enabled by default.

- SFTP Port. If you enable SFTP, specify the port number to use. The default is 1022.

### Other Interfaces

- SNMP. Enables or disables Simple Network Management Protocol (SNMP). SNMP is used for remote monitoring of the system through your network.
- SLP. Enables or disables the Service Location Protocol (SLP) interface. SLP is a discovery protocol that enables computers and other devices to find services in a LAN without prior configuration. This system uses SLP v2.

## Viewing certificate information

You can view controller certificate information in the Certificates panel (Settings > Network > Certificates). By default, the system generates a unique SSL certificate for each controller. For the strongest security, you can replace the default system-generated certificate with a certificate issued from a trusted certificate authority.

The Certificates panel shows information for the active SSL certificates that are stored on the system for each controller. Controller A and Controller B tabs contain unformatted certificate text for each of the corresponding controllers. The panel also shows one of the following status values as well as the creation date for each certificate:

- Customer-supplied. Indicates that the controller is using a certificate that you have uploaded.
- System-generated. Indicates that the controller is using an active certificate and key that were created by the controller.
- Unknown status. Indicates that the controller's certificate cannot be read. This situation occurs most often when a controller is restarting or certificate replacement is still in progress.

You can use your own certificates by uploading them through SFTP or by using the contents parameter of the `create certificate` CLI command to create certificates with your own unique certificate content. For a new certificate to take effect, you must restart the affected Management Controller. To restart a controller, select **Maintenance > Hardware > Rear View > Enclosure Actions > Restart/Shutdown System > Restart MC** and follow the on-screen instructions.

To verify that the certificate replacement was successful and the controller is using the certificate that you have supplied, make sure the certificate status is customer-supplied, the creation date is correct, and the certificate content is the expected text.

## User settings

The Users panel (Settings > Users) provides options for you to manage local users, LDAP users and user groups, and SNMPv3 users. Options on this panel let you add, modify, and delete users; set user permissions; and set system preferences based on individual user profiles.

- ["Managing local users" below](#)
- ["Managing LDAP users" on the next page](#)
- ["Managing SNMPv3 users" on page 53](#)

## Managing local users

The Local Users panel (Settings > Users > Local) provides options to add new users and modify system permissions for existing users. The first user that completes the onboarding process during system setup will have the manage role. A user with the manage role can add up to nine additional users (SNMPv3 users count towards this limit), modify any user, and delete any user other than the current user.

Users assigned a standard or monitor role can change their own username, password, temperature preference, and timeout setting. Standard and monitor users cannot change their access to user interfaces or roles, and they cannot change the settings of other users.


Manage and standard users can both access one or more of the following management interfaces: the SMC, CLI or FTP and SFTP. Monitor users can only access the SMC and the CLI management interfaces.

---

**NOTE** To secure the system, each user should have a unique username and password.

---

## Local user options

The following options are available to users with a manage or standard role when adding or modifying users. To add new users, click **Add New Users**, and to modify users click the  icon.

- **Username.** A username is case sensitive and can have a maximum of 29 bytes. The name cannot already exist in the system, include spaces, or include any of the following: " , < \
- **Password.** A password is case sensitive and can have from 8 to 32 characters. If the password contains only printable ASCII characters, then it must contain at least one uppercase character, one lowercase character, one numeric character, and one non-alphanumeric character. A password can include printable UTF-8 characters except for the following: a space or " ' , < > \
- **Temperature Preference.** Select whether to use the Celsius or Fahrenheit scale for display of temperatures. The default is Celsius.
- **Timeout.** Select the amount of time that the user's session can be idle before the user is automatically signed out (from 2 to 720 minutes). The default is 30 minutes.

The following options are available to users with a manage role when adding or modifying users:

- **Interfaces.** Select one or more of the following interfaces:
  - **WBI.** Enables access to the SMC.
  - **CLI.** Enables access to the command-line interface.
  - **FTP.** Enables access to the FTP interface or the SFTP interface, which can be used instead of the SMC to install firmware updates and to download logs.
- **Roles.** Select one or more of the following roles:
  - **Manage.** Enables the user to change system settings.
  - **Monitor.** Enables the user to view but not change system status and settings.

## Managing LDAP users

The LDAP Configuration panel (Settings > Users > LDAP) provides options for users with a manage role to create up to five user groups to allow for different permissions and/or user preference options. User group permissions are defined by assigning roles. User group preference options include selecting interfaces, role, temperature preference, and a timeout setting.

Users logging into the SMC using their LDAP credentials must authenticate using these credentials and be members of a group that is authorized to access the storage system. The username and password entered will be authenticated with local users within the system first. If local authentication fails, the username will be checked against the LDAP server(s).

Individual user preferences are not saved in the storage system for LDAP authenticated users. Any settings made to the login session are not retained after the session terminates. If the user wants to retain any preferences for the session, these must be saved as part of the user group. Any changes made to a user group will affect all members of that group.

To enable LDAP, you must select the Enable LDAP checkbox and enter the user search base, server address, and port. If the port is left blank it will default to 636. For more information about these options, see ["LDAP" on page 31](#).

## LDAP user group options

As a user with the manage role, you can modify or delete any user group. As a user with only a standard or monitor role, you can change settings for the current user group with the exception of user roles and interfaces. You also cannot change the settings of other user groups.

- User Group Name. A user group name is case sensitive and can have a maximum of 29 bytes. The name cannot already exist in the system or include any of the following: " , < \
- Interfaces. Select one or more of the following interfaces:
  - SMC. Enables access to the SMC.
  - CLI. Enables access to the command-line interface.
  - FTP. Enables access to the FTP interface or the SFTP interface, which can be used instead of the SMC to install firmware updates and to download logs.
- Roles. Select one or more of the following roles:
  - Manage. Enables the user to change system settings.
  - Standard. Enables the user to change system settings except for: creating or deleting local users, modifying user role and interfaces, configuring LDAP, performing write operations through FTP or SFTP, performing file uploads from the SMC, or using the `restore defaults` CLI command.
  - Monitor. Enables the user to view but not change system status and settings.
- Temperature Preference. Select whether to use the Celsius or Fahrenheit scale for display of temperatures. The default is Celsius.
- Timeout. Select the amount of time that the user's session can be idle before the user is automatically signed out (from 2 to 720 minutes). The default is 30 minutes.

## Managing SNMPv3 users

The SNMPv3 Users panel (Settings > Users > SNMPv3) provides options to create SNMPv3 users who can either access the Management Information Base (MIB) or receive trap notifications. SNMPv3 users manage SNMPv3 security features, such as authentication and encryption.

For information about the MIB, see ["SNMP reference" on page 67](#).

When creating an SNMPv3 user, the system verifies whether the SNMP setting is enabled (Settings > Network > Services). If it is not enabled, a warning informs that the SNMP setting will be auto-enabled as the SNMPv3 user is created on the storage system.

---

**NOTE** The Engine ID is used to uniquely identify SNMPv3 entities. The Engine ID will be generated from the controller MAC address.

---

## SNMPv3 user options

The following options are available to SNMPv3:

- Username. A username is case sensitive and can have a maximum of 29 bytes. The name cannot already exist in the system, include spaces, or include any of the following: " , < \
- Password. A password is case sensitive and can have from 8 to 32 characters. If the password contains only printable ASCII characters, then it must contain at least one uppercase character, one lowercase character, one numeric

character, and one non-alphanumeric character. A password can include printable UTF-8 characters except for the following: a space or " ' , < > \

- **Authentication Type.** Select whether to use **MD5** or **SHA** (SHA-1) authentication, or no authentication. If authentication is enabled, the password set in the Password and Confirm Password fields must include a minimum of 8 characters and follow the other SNMPv3 privacy password rules.
- **Privacy Type.** Select whether to use **DES** or **AES** encryption, or no encryption. To use encryption you must also set a privacy password and enable authentication.
- **Privacy Password.** If the privacy type is set to use encryption, specify an encryption password. This password is case sensitive and can have from 8 to 32 characters. If the password contains only printable ASCII characters, then it must contain at least one uppercase character, one lowercase character, one numeric character, and one non-alphabetic character. A password can include printable UTF-8 characters except for the following: a space or " ' , < > \
- **Trap Host Address.** Specify the network address of the host system that will receive SNMP traps. The value can be an IPv4 address, IPv6 address, or FQDN.

## System settings

The System panel (Settings > System) provides options for you to set system identification information, set the system date and time, secure the system using FDE, and set system properties.

- ["Setting system identification information" below](#)
- ["Setting the date and time" below](#)
- ["Securing the system with FDE" on the facing page](#)
- ["Setting system properties" on page 56](#) (cache, disk, scrub, managed logs, and firmware)

## Setting system identification information

The Identification panel (Settings > System > Identification) provides options for you to specify information to identify the system. Enter the name of the system, the name of the person or team that manages the system, the location of the system, and any additional information about the system's use or configuration. The system name is shown in the SMC browser title bar or tab and is included in notification emails. All of the information is included in system debug logs for reference by service personnel.

## Setting the date and time

Set the date and time (Settings > System > Date and Time) so that entries in system logs and notifications have correct time stamps. The banner displays the system date and time in the format <year>-<month>-<day>  
<hour>:<minutes>:<seconds>.

---

**NOTE** You can also access the Date and Time panel by clicking on the date and time displayed in the banner.

---

It is important to set the date and time so that entries in system logs and notifications have correct time stamps. Access the Date and Time panel by clicking on the date and time displayed in the banner or by clicking Settings > System > Date and Time.

You can set the date and time manually or configure the system to use Network Time Protocol (NTP) to obtain date and time from an available network-attached server. Using NTP allows multiple storage devices, hosts, log files, and such to be synchronized. The NTP server address value can be an IPv4 address, IPv6 address, or FQDN. If NTP is enabled but no NTP server is present, the date and time are maintained as if NTP was not enabled.

NTP server time is provided in the UTC time scale, which provides several benefits:

- To synchronize the times and logs between storage devices installed in multiple time zones, set all the storage devices to use UTC.
- To use the local time for a storage device, set its time zone offset.
- If a time server can provide local time rather than UTC, configure the storage devices to use that time server, with no further time adjustment.

---

**!** **IMPORTANT** Whether NTP is enabled or disabled, the storage system does not automatically make time adjustments for Daylight Savings Time. You must make such adjustments manually by changing the time zone offset.

---

## Securing the system with FDE

The Full Disk Encryption panel (Settings > System > Security) provides options for you to enable FDE protection to secure all of the user data on a storage system. To secure the system, all disks must be FDE-capable.

The Security panel indicates whether or not the system is secured. To secure the system, click **Secure System** to enter a passphrase that will enable the system to write to and read from FDE-capable disks. The system uses the passphrase to generate a lock key ID that is used to secure the FDE-capable disks. If the system is unable to interpret the lock key on the FDE-capable disk, the disk's encrypted data is inaccessible.

---

**!** **IMPORTANT** Be sure to record the passphrase as it cannot be recovered if lost.

---

Once the passphrase is entered and confirmed, the System Status will indicate that the system is secured and the Security panel will provide options to:

- Change the passphrase. Enter a new passphrase.
- Lock the system for transport. Lock down the disks in preparation for transport. Use this option when the system will not be under your physical control.

After the system has been transported and powered up, the system and disks will enter the secured, locked state; disks will be in the `UNUSABLE` state. Disk-groups will be unavailable. To restore access to encrypted data, enter the passphrase for the system's lock key ID. Disk groups will be dequarantined, health will be restored, and volumes will become accessible.

Lock keys are generated from the passphrase and manage locking and unlocking the FDE-capable disks in the system. Clearing the lock keys and power cycling the system denies access to encrypted data on the disks. If the lock keys are cleared while the system is secured, the system will enter the FDE lock-ready state, in preparation for the system being powered down and transported.

---

**⚠** **CAUTION** Do not change FDE configuration settings while running I/O. Temporary data unavailability may result, and the proper setting of lock keys from the passphrase could potentially be impacted.


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## Repurposing secured disks

Click **Repurpose Secured Disks** to repurpose a disk that is no longer part of a disk group. Repurposing a disk resets the encryption key on the disk, effectively deleting all data on the disk. After a disk is repurposed in a secured system, the disk is secured using the system lock key ID and the new encryption key on the disk, making the disk usable to the system. Repurposing a disk in an unsecured system removes all associated lock keys and makes that disk available to any system.

This action is also available via Maintenance > Hardware. Once you have selected the secured disks from the graphic view, select Repurpose Secured Disks from the Related Health Actions dropdown and follow on-screen instructions.

---

 **CAUTION** Repurposing a disk changes the encryption key on the disk and effectively deletes all data on the disk. Repurpose a disk only if you no longer need the data on the disk.

---

For more information about using FDE, see ["Full disk encryption" on page 35](#).

### Setting import lock key IDs

You can set the passphrase associated with an import lock key to unlock FDE-secured disks that are inserted into the storage system from a different secure system using either of two methods:

- Use Settings > System > Security > Full Disk Encryption > Import Secured Disks. Use tool tips and follow on-screen instructions to enter the passphrase and integrate locked disks into the system.
- Use Maintenance > Hardware. Once you have selected the secured disks from the graphic view, select Import Secured Disks from the Related Health Actions dropdown, and follow on-screen instructions to enter the passphrase and integrate locked disks into the system.

If the correct passphrase is not entered, the storage system cannot access data on the disk. After importing disks into the system, they will be associated with the system lock key ID, and data will no longer be accessible using the import lock key. This effectively transfers security to the local system passphrase.

## Setting system properties

Use the System Properties panel to change system cache properties, disk properties, scrub properties, managed logs properties, and firmware properties.


- ["Setting system cache properties" below](#)
- ["Setting system disk properties" below](#)
- ["Setting system scrub properties" on the facing page](#)
- ["Setting system managed logs properties" on the facing page](#)
- ["Setting partner firmware update" on the facing page](#)

For more information about setting advanced system configuration parameters, see the `set advanced-settings` CLI command within the CLI Reference Guide.

### Setting system cache properties

The Cache Properties panel (Settings > System > Properties > Cache Properties) lets you set the synchronize-cache mode, missing LUN response, host control of the system's write-back cache setting, and auto-write-through cache triggers. If you are experiencing performance issues, verify that the cache properties are set to optimize system performance. See the help tips in the panel for specific information regarding each option.

---

 **TIP** You can change the cache parameters for a specific volume from the Overview tab of the Volumes table (Provisioning > Volumes > slide-over). For more information on performance cache options, see the `set volume-cache-parameters` CLI command in the CLI Reference Guide.

---

### Setting system disk properties

The Disk Properties panel (Settings > System > Properties > Disk Properties) provides options to enable disk monitoring and failure analysis (SMART); change polling frequency to alert you to temperature changes, power supply and fan




status, and the presence or absence of disks; enable dynamic spare capability; and enable remanufacture. See the help tips in the panel for specific information regarding each option. For more information about dynamic spares, see ["Spares" on page 23](#).

### Setting system scrub properties

The Scrub Properties panel (Settings > System > Properties > Scrub Properties) provides options to enable scrub operations to inspect and fix errors found on disks and in disk groups. Seagate recommends that both of these options be enabled. See the help tips in the panel for specific information regarding each option.

---

 **TIP** If scrub options are disabled, you can still scrub a selected disk group. See ["Disk-group scrub" on page 20](#).

---


### Setting system managed logs properties

Enabling the Managed Logs feature (Settings > System > Properties > Managed Logs Properties) transfers system log files containing diagnostic data to an external log collection system for retainment. For more information, see ["Managed logs" on page 30](#). Entering an email address in the Log Destination Email text box will enable the system to attach log files to managed-log email notifications sent by the log collection system. See the help tips in the panel for specific information regarding each option.

### Setting partner firmware update

When Partner Firmware Update is enabled (Settings > System > Properties > Firmware Properties), firmware on the partner controller is automatically updated when firmware on the primary controller is updated.

---


 **IMPORTANT** Seagate recommends PFU be enabled. Disable this option only if told to do so by a service technician.

---

## Notification settings

The Notifications panel (Settings > Notifications) provides options to send system alert notifications to users through email, SNMP trap hosts, or a remote syslog server. For more information about alerts, see ["Alerts panel" on page 39](#).

---

 **TIP** You should enable at least one notification service to monitor the system.

---

## Email notifications

You can choose to be notified by email when system alerts occur. Alert notifications can be sent to a maximum of three email addresses. Weekly alerts concerning system health issues will also be sent until corrective action has been taken and the system health value has returned to OK.

Enter information in the panel's text boxes to receive alert notifications. For details about panel options, see the on-screen tool tips. For information about SMTP notification parameters for events and managed logs, see the `set cli-parameters` command in the *Seagate Exos CORVAULT CLI Reference Guide*.

---

**NOTE** If the mail server is not on the local network, make sure that the gateway IP address was set in ["Configuring controller network ports" on page 48](#).

---

## SNMP notifications

The SNMP panel provides options to send alert notifications to SNMP trap hosts. You must enable SNMP for the system to send alert notifications to SNMP users. Enter information in the panel's text boxes to receive alert notifications. For details about panel options, see the on-screen tool tips. See ["Enabling or disabling system-management services" on page 50](#) for more information.

## Syslog notifications

The Syslog panel lets you set remote syslog notifications to allow alerts to be logged by the syslog of a specified host computer. Syslog is a protocol for sending alert messages across an IP network to a logging server. This feature supports User Datagram Protocol (UDP), but not Transmission Control Protocol (TCP). For details about panel options, see the on-screen tool tips.

## 6 Maintenance

Use the Maintenance panel to manage the system's storage configuration, hardware, and firmware. You can also view information about the storage system and perform support-related actions. See the following topics for more information.

- ["Storage panel" below](#)
- ["Hardware panel" on page 61](#)
- ["Firmware panel" on page 62](#)
- ["About panel" on page 66](#)
- ["Support panel" on page 66](#)

### Storage panel

If storage is not yet provisioned for the system, this panel provides three configuration options from which you can choose. These options are described in ["Configuring and provisioning a new storage system " on page 8.](#)

The Storage panel (Maintenance > Storage) shows the system's storage configuration, including pools, disk groups, and spares (non-ADAPT disk groups only) and enables you to change the configuration. To learn about pools and disk groups, see ["Pools" on page 24.](#) To learn about spares, see ["Spares" on page 23.](#)

This panel shows a Pool table. In this panel you can:

- View information about disk groups in a pool
- Add a disk group
- Delete a disk group
- Reconfigure storage settings
- Expand an ADAPT disk group
- Verify a disk group
- Scrub a disk group
- View information about disks in a group
- View information about volumes attached to hosts

### Viewing information about volumes for each disk group

For each disk group, the Disk Groups table shows this basic information:

- Name
- Controller (owning controller)
- Level (disk-protection level)
- Health
- Number of disks
- Size
- Job (type and percent of progress)

In the disk group's slide-over panel, the Overview tab shows this information:


- The progress of any current job on the disk group
- Disk group name
- Serial number
- Chunk size
- Owner (preferred and current)
- Sector format
- Creation date
- Minimum disk size
- Size
- Free
- Protection level
- Number of disks
- Target spare capacity (ADAPT)
- Actual spare capacity (ADAPT)
- Status
- Stripe width ADAPT (16+2 or 8+2 options)
- Interleaved volume count (shown only if interleaved volumes are in use)

In the disk group's slide-over panel, the Disks tab shows information about each disk. Disk location is shown in the format <enclosure-number>.<disk-slot-number>. The Volumes tab shows information about each volume (name, size, allocated, type).

## Adding a disk group

In the Maintenance > Storage panel, in the pool where you want to add the disk group, click **Add Disk Group** and follow the on-screen instructions.

---

 **TIP** To simplify storage system configuration—and make use of key features—choose one of the preconfigured ADAPT protection levels from the wizard, based on your requirements relative to capacity and performance. The (Maintenance > Storage > Reconfigure Storage Settings) action can also be used for this purpose.


---

When adding a disk group (Maintenance > Storage > Pool Configuration > Add Disk Group), you can select a stripe width option from the ADAPT Stripe Width dropdown on the Configuration panel, provided the disk group has the feature and the protection level is set to ADAPT. The dropdown provides 16+2 and 8+2 stripe width options for the ADAPT protection level.

Beneath the ADAPT Stripe Width dropdown is a Spare Size text label with a size field and a units dropdown, which provide for setting the target spare capacity for an ADAPT disk group. Follow the on-screen instructions provided in the tool tip.

For more information about available protection levels, see ["RAID levels" on page 16](#).

## Deleting a disk group

In the Maintenance > Storage panel, locate the disk group to delete, click the  icon, and follow the on-screen directions.

---

**NOTE** Manual configuration is required for deleting individual disk groups. If using Highest Capacity or Highest Performance configurations, use the Reconfigure storage settings action for this purpose.

---

## Reconfigure storage settings


In the Maintenance > Storage panel, locate the **Reconfigure Storage Settings > delete this configuration and start over** hyperlink if you wish to choose another storage configuration. Click the underscored link and follow the on-screen directions.

## Expanding an ADAPT disk group

In the Maintenance > Storage panel, locate the disk group to verify, display its slide-over panel, click **Expand Disk Group**, and follow the on-screen directions.

## Verifying a disk group


In the Maintenance > Storage panel, locate the disk group to verify, display its slide-over panel, click **Verify Disk Group**, and follow the on-screen directions.

To cancel verification, click the  icon.

For more information about the verify utility, see ["Disk-group verify" on page 20](#).

## Scrubbing a disk group

In the Maintenance > Storage panel, locate the disk group to scrub, display its slide-over panel, click **Scrub Disk Group**, and follow the on-screen directions.

To cancel scrub, click the  icon.

For more information about the scrub utility, see ["Disk-group scrub" on page 20](#).

## Hardware panel

The Hardware panel (Maintenance > Hardware) shows the system's hardware configuration.

The panel has three sections:

- The top section shows basic information about each enclosure: ID, Rack number, Rack position, Disk slots (used and total).
- The middle section shows a top view or rear view of components located in the enclosure. The dropdown beneath the enclosure view is context-sensitive. Its text label shows the enclosure by default, and the dropdown provides actions pertaining to the enclosure. If you select a component within the view, the dropdown's text label updates to show that component, and provides component-specific actions (if available).
- For the enclosure or selected component, the bottom section shows additional information. The bottom left pane provides device details. The bottom right pane shows the health and available actions pertaining to either the enclosure or the selected component.

This table lists available actions for a given device.

View	Device	Available actions
Top or Rear	Enclosure	Restart/shutdown system
		Rescan all disks
		Turn on locator LED
Top	Disk (healthy)	Turn on locator LED
	Disk (leftover)	Turn on locator LED
		Clear disk metadata
	Controller module fan (CM fan)	None
Disk expander	None	
Rear	Power supply	None
	System fan	None
	Controller module (CM)	Turn on locator LED
	Host port	Reset host port
	Network port	None

This table lists the information shown for a given device.

Device	Information shown
Enclosure	Enclosure ID, Locator LED On/Off button, Status, Vendor, Model, Disk count, WWN, Midplane serial number, Revision, Part number, Manufacturing date, Manufacturing location, Midplane type, Enclosure power (watts), PCIE 2-capable, GEM A version, GEM B version.
Disk module	Location, Locator LED On/Off button, LED status, Serial number, Vendor, Model, Revision, Description, Usage, Current job, Supports unmap, SMART, R/min (RPM), Size, Sector format, Transfer rate, Single pathed, Recon state, Copyback state, Disk spin down count, Temperature, Status, Power on hours, FDE state, FDE lock key, PI formatted, Remanufactured. Disk modules in the main bay are numbered 0-95, and disk modules in the controller bay are numbered 96-105. Disk modules are accessible from the top of the enclosure.
Power supply	Status, Vendor, Model, Serial number, Revision, Location, Part number, Manufacturing date, Manufacturing location. The two power supply units (PSU), numbered 0-1, reside in the PSU slots accessed from the rear of the enclosure.
Controller module	Controller ID, Locator LED On/Off button, IP Address, Description, Status, Model, Serial number, System cache memory, Revision, CPLD version, Storage Controller version, Storage Controller CPU type, Part number, Position, Hardware version, Manufacturing date, Manufacturing location. The two CMs, labeled as Controller A/B, reside in the CM slots, and are accessed from the rear of the enclosure.
SAS host port	Name, Port type, Status, Actual speed, Topology, Expected lanes, Active lanes, Disabled lanes, ID
Network port	ID, IPv4 address mode, IPv4 address, IPv4 network mask, IPv4 gateway, MAC address, IPv6 auto config, IPv6 gateway, IPv6 auto address, IPv6 manual address (1 to 4)
CM fan module	Module name, Location, Module status (OK/not OK), Fan name, Fan status (Up/Down), Fan speed. The two controller fan modules, numbered 4-5, reside in the controller bay, and are accessed from the top of the enclosure.
Disk expander	Enclosure, Location, Status. The eight SAS expanders, numbered 0-7, are labeled as INT EXP in the SMC. They are located in the main bay, and are accessed from the top of the enclosure.
System fan module	Module name, Location, Module status (OK/not OK), Fan name (2 fans), Fan Status (Up/Down), Fan speed. The four system fan modules, numbered 0-3, reside in the system fan slots, accessed from the rear of the enclosure.

## Firmware panel

The Firmware panel (Maintenance > Firmware) shows information about system and disk firmware versions, and enables you to perform firmware updates.


The system can store multiple system firmware bundles, including:

- Factory firmware: The original firmware bundle for recovery purposes or a copy of later firmware if downgrades are prohibited to the original firmware.
- Active firmware: The firmware bundle that is activated and in use.
- Installed / Not Active firmware: Another firmware bundle that is installed and available to be activated. This may be a newer bundle or an older, previously active bundle.

In this panel you can:

- View information about the system's current firmware bundle
- View whether the system's Partner Firmware Update option is enabled
- View information about installed and active system firmware bundles
- Install a new firmware bundle
- Activate an installed firmware bundle
- View information about current disk firmware and available updates
- Update disk firmware

---

 **TIP** To aid successful installation and activation of system firmware be sure to read the on-screen directions.

---

## Viewing information about installed and active system firmware bundles

The System tab shows this basic information about each installed bundle version:

- Bundle version
- Build date
- Status

The expanded view shows this bundle-component version information:

- GEM version (GEM package version)
- MC firmware (Management Controller)
- MC loader
- MC OS version
- CPLD revision (Complex Programmable Logic Device)
- ASIC controller version
- SC firmware (Storage Controller)

## Updating system firmware

Before performing a firmware update, see ["Best practices for updating firmware" on page 65](#).

Both controllers must run the same firmware version.

In the System tab, the process to update firmware is to install firmware bundles obtained from Seagate and then activate a particular bundle. For a dual-controller system, the following controller firmware-update scenarios are supported:

- Automatic. The partner firmware update (PFU) option is enabled (the default). When you activate controller module firmware on one controller, the firmware is automatically copied over and activated on the partner controller first, and then activated on the current controller.

---

**NOTE** Seagate recommends enabling the PFU option for controller firmware updates. PFU is enabled by default and should remain enabled. Disable this option only if instructed to do so by a qualified service technician.

---

- Manual. PFU is disabled. When you update controller module or enclosure IOM firmware on one controller, you must log into the partner controller and manually perform the same updates.

Updating controller firmware with the PFU option enabled will ensure that the same firmware version is installed in both controller modules. Access this option by clicking **Settings > System > Properties > Firmware Properties**. PFU uses the following algorithm to determine which controller module will update its partner:

- If both controllers are running the same firmware version, no change is made.
- The controller installed first will send its configuration and settings to the partner controller. Similarly, if a controller is replaced, it will receive configuration information from the partner controller. In both cases, subsequent firmware update behavior for both controllers is determined by the system's unified PFU setting.
- If both controllers were already installed in the system, then the controller with firmware installed first will send its configuration and settings to the partner controller.
- If both controllers are newly installed, then controller A is transferred to controller B.

To install a firmware bundle, follow the on-screen directions and ["Best practices for updating firmware" on the facing page](#).

To activate a firmware bundle, click its **Activate this Version** link to display the Activate Firmware dialog and then follow the on-screen directions to enable activation to proceed. As part of the activation process the system will perform these steps: check bundle integrity, check system health, update firmware on the partner controller module, restart the partner controller module, update firmware on the local controller module, and restart the local controller module. After the local controller module has restarted, the SMC login screen will reappear. After you log back in, the Maintenance > Firmware panel will show that the new firmware is active on the system. An alert will also be generated to inform you that the firmware has been upgraded.

If firmware activation fails, go to Maintenance > Support > Collect Logs and fill in the necessary fields and collect the logs. Such logs will be needed for any support request generated by this failure.



---


 **TIP**

- Firmware update typically takes 5 minutes for a controller with current CPLD firmware, or up to 20 minutes for a controller with downlevel CPLD firmware. Expand the firmware row to view the CPLD version (Maintenance > Firmware).
  - If the Storage Controller cannot be updated, the update operation is canceled. Verify that you specified the correct firmware file and repeat the update. Run the `check firmware-upgrade-health` CLI command to determine if any problems need to be resolved before attempting to update the firmware. If this problem persists, contact technical support.
  - When firmware update on the local controller is complete, the Management Controller restarts. Until the restart is complete, sign-in pages say that the system is currently unavailable. When this message is cleared, you may sign in again.
  - If PFU is enabled, the amount of time required for updating both controllers is less than 10 minutes.
  - If PFU is enabled for the system (Settings > System > Properties > Firmware Properties > Partner Firmware Update checkbox), after firmware update has completed on both controllers, check the system health. If the system health is Degraded and the health reason indicates that the firmware version is incorrect, verify that you specified the correct firmware file and repeat the update. If this problem persists, contact technical support.
- 

## Updating disk firmware

If the system is connected to the Update Server and an update is available, a link will display to retrieve the latest firmware. See ["Firmware panel" on page 62](#) for more information.

---


 **IMPORTANT** Before updating disk firmware, stop I/O to the storage system. During the update all volumes will be temporarily inaccessible to hosts. If I/O is not stopped, mapped hosts will report I/O errors. Volume access is restored after the update completes.

---

## Best practices for updating firmware

- In the Alerts panel on the dashboard, verify that the system health is OK. If the system health is not OK, expand the view to see the active health alerts and resolve all problems before you update firmware. For information about Active Alerts, see ["Alerts panel" on page 39](#).
- Run the `check firmware-upgrade-health` CLI command before upgrading firmware. This command performs a series of health checks to determine whether any conditions exist that must be resolved before upgrading firmware. Any conditions that are detected are listed with their potential risks. For information about this command, see the CLI Reference Guide.
- If any unwritten cache data is present, firmware update will not proceed. Before you can update firmware, unwritten data must be removed from cache. See information about event 44 in the Event Descriptions Reference Guide and information about the `clear cache` command in the CLI Reference Guide.

---

 **CAUTION** Removing unwritten data may result in data loss. Contact technical support for assistance.

---

- If a disk group is quarantined, resolve the problem that is causing it to be quarantined before updating firmware. See information about events 172 and 485 in the Event Descriptions Reference Guide.
- To ensure success of an online update, select a period of low I/O activity. This helps the update to complete as quickly as possible and avoids disruption to host and applications due to timeouts. Attempting to update a storage

system that is processing a large, I/O-intensive batch job may cause hosts to lose connectivity with the storage system.

- Confirm PFU is enabled by clicking **Settings > System > Properties > Firmware Properties**.
- Do not perform a power cycle or controller restart during a firmware update. If the update is interrupted or there is a power failure, the module might become inoperative. If this occurs, contact technical support. The module might need to be returned to the factory for reprogramming.

## About panel

The About panel (Maintenance > About) provides links to useful websites and shows information about the system, its hardware, and its storage configuration. General system information includes:

- System name
- System contact
- System location
- System information
- Product brand
- Product ID
- Controller A firmware
- Controller B firmware

Hardware information displays the Enclosure number. Expand the table to see the following information for the chassis midplane and the two controller modules:

- Description
- Part number
- Serial number
- Configuration serial number
- Location

Storage information includes the following for each disk group:

- Disk group name
- Total size
- Available size
- Volumes
- Sector format
- Health

## Support panel

The Support panel (Maintenance > Support) enables you to perform these support-related actions:

- Collect logs
- View the system event history
- View controller module audit logs

For details, see the on-screen directions.

# A Other management interfaces

## SNMP reference

This topic describes the Simple Network Management Protocol (SNMP) capabilities that Seagate Exos CORVAULT storage systems support. This includes standard MIB-II, the FibreAlliance SNMP Management Information Base (MIB) version 2.2 objects, and enterprise traps.


The storage systems can report their status through SNMP. SNMP provides basic discovery using MIB-II, more detailed status with the FA MIB 2.2, and asynchronous notification using enterprise traps.

SNMP is a widely used network monitoring and control protocol. It is an application layer protocol that facilitates the exchange of management information between network devices. It is part of the Transmission Control Protocol/Internet Protocol (TCP/IP) protocol suite.

SNMP enables network administrators to manage network performance, find and solve network problems, and plan for network growth. Data is passed from SNMP agents reporting activity on each network device to the workstation console used to oversee the network. The agents return information contained in a Management Information Base (MIB), which is a data structure that defines what is obtainable from the device and what can be controlled (turned on and off, and so on).

## Supported SNMP versions

The storage systems allow use of SNMPv2c or SNMPv3. SNMPv2c uses a community-based security scheme. For improved security, SNMPv3 provides authentication of the network management system that is accessing the storage system, and encryption of the information transferred between the storage system and the network management system.

When SNMPv3 is disabled, SNMPv2c will be active. When SNMPv3 is enabled, SNMPv2c will be inactive. To enable SNMPv3, create a user with the `snmpuser` interface (Settings > Users > SNMPv3 > Add New SNMPv3 User). To disable SNMPv3, delete all SNMPv3 users (Settings > Users > SNMPv3 > .

Whether you use SNMPv2c or v3, note that the only SNMP-writable information is the system contact, name, and location. System data, configuration, and state cannot be changed via SNMP.

## Standard MIB-II behavior

MIB-II is implemented to support basic discovery and status.

An SNMP object identifier (OID) is a number assigned to devices in a network for identification purposes. OID numbering is hierarchical. Using the IETF notation of digits and dots resembling very long IP addresses, various registries such as ANSI assign high-level numbers to vendors and organizations. They, in turn, append digits to the number to identify individual devices or software processes.

The system object identifier (`sysObjectID`) for Seagate Exos CORVAULT storage systems is 1.3.6.1.4.1.347. System uptime is an offset from the first time this object is read.

In the system group, all objects can be read. The contact, name, and location objects can be set.

In the interfaces group, an internal PPP interface is documented, but it is not reachable from external to the device.

The address translation (`at`) and external gateway protocol (`egp`) groups are not supported.

## Enterprise traps

Traps can be generated in response to events and alerts occurring in the storage system. These events and alerts can be selected by severity and by individual type. A maximum of three SNMP trap destinations can be configured by IP address.

Enterprise event and alert severities include informational, minor, major, and critical. There is a different trap type for each of these severities. The trap format is represented by the enterprise traps MIB. Information included is the event/alert ID, the event/alert code type, and a text description generated from the internal event/alert. Equivalent information can also be sent using email or pop-up alerts to users who are logged in to the SMC.

## FA MIB 2.2 SNMP behavior

The FA MIB 2.2 objects are in compliance with the FibreAlliance MIB v2.2 Specification (FA MIB2.2 Spec).

FA MIB 2.2 was never formally adopted as a standard, but it is widely implemented and contains many elements useful for storage products. This MIB generally does not reference and integrate with other standard SNMP information. It is implemented under the experimental subtree.

Significant status within the device includes such elements as its temperature and power sensors, the health of its storage elements such as disks, and the failure of any redundant component including an I/O controller. While sensors can be individually queried, for the benefit of network management systems all the above elements are combined into an “overall status” sensor. This is available as the unit status (`connUnitStatus` for the only unit).

The revisions of the various components within the device can be requested through SNMP.

The port section is only relevant to products with Fibre Channel (FC) host interface ports. Seagate Exos CORVAULT enclosures do not support FC host interface protocol. Hence, the port section of the table is omitted for clarity.

The event table allows 400 recently-generated events to be requested. Informational, minor, major, or critical event types can be selected. Whichever type is selected enables the capture of that type and more severe events. This mechanism is independent of the assignment of events to be generated into traps.

The traps section is not supported. It has been replaced by an ability to configure trap destinations using the CLI or the SMC. The statistics section is not implemented.

The following table lists the MIB objects, their descriptions and the value set in the storage systems. Unless specified otherwise, objects are *not* settable.

**Table 8 FA MIB 2.2 objects, descriptions, and values**

Object	Description	Value
RevisionNumber	Revision number for this MIB	0220
UNumber	Number of connectivity units present	1
SystemURL	Top-level URL of the device. For example, <code>http://10.1.2.3</code> . If a web server is not present on the device, this string is empty in accordance with the FA MIB2.2 Spec.	Default: <code>http://10.0.0.1</code>
StatusChangeTime	<code>sysuptime</code> timestamp of the last status change event, in centiseconds. <code>sysuptime</code> starts at 0 when the Storage Controller boots and keeps track of the up time. <code>statusChangeTime</code> is updated each time an event occurs.	0 at startup

**Table 8 FA MIB 2.2 objects, descriptions, and values (continued)**

Object	Description	Value
ConfigurationChangeTime	sysuptime timestamp of the last configuration change event, in centiseconds. sysuptime starts at 0 when the Storage Controller boots and keeps track of the up time. configurationChangeTime is updated each time an event occurs.	0 at startup
ConnUnitTableChangeTime	sysuptime timestamp of the last update to the connUnitTable (an entry was either added or deleted), in centiseconds	0 always (entries are not added to or deleted from the connUnitTable)
<b>connUnitTable</b>	<b>Includes the following objects as specified by the FA MIB2.2 Spec</b>	
connUnitId	Unique identification for this connectivity unit	Total of 16 bytes comprised of 8 bytes of the node WWN or similar serial number-based identifier (for example, 1000005013b05211) with the trailing 8 bytes equal to zero
connUnitGlobalId	Same as connUnitId	Same as connUnitId
connUnitType	Type of connectivity unit	storage-subsystem(11)
connUnitNumports	Number of host ports in the connectivity unit	Number of host ports
connUnitState	Overall state of the connectivity unit	online(2) or unknown(1), as appropriate
connUnitStatus	Overall status of the connectivity unit	ok(3), warning(4), failed(5), or unknown(1), as appropriate
connUnitProduct	Connectivity unit vendor's product model name	Model string
connUnitSn	Serial number for this connectivity unit	Serial number string
connUnitUpTime	Number of centiseconds since the last unit initialization	0 at startup
connUnitUrl	Same as systemURL	Same as systemURL
connUnitDomainId	Not used; set to all 1s as specified by the FA MIB2.2 Spec	0xFFFF
connUnitProxyMaster	Stand-alone unit returns yes for this object	yes(3) since this is a stand-alone unit
connUnitPrincipal	Whether this connectivity unit is the principal unit within the group of fabric elements. If this value is not applicable, returns unknown.	unknown(1)
connUnitNumSensors	Number of sensors in the connUnitSensorTable	33
connUnitStatusChangeTime	Same as statusChangeTime	Same as statusChangeTime
connUnitConfigurationChangeTime	Same as configurationChangeTime	Same as configurationChangeTime
connUnitNumRevs	Number of revisions in the connUnitRevsTable	16
connUnitNumZones	Not supported	0
connUnitModuleId	Not supported	16 bytes of 0s
connUnitName	Settable: Display string containing a name for this connectivity unit	Default: Uninitialized Name
connUnitInfo	Settable: Display string containing information about this connectivity unit	Default: Uninitialized Info

**Table 8 FA MIB 2.2 objects, descriptions, and values (continued)**

Object	Description	Value
connUnitControl	Not supported	invalid(2) for an SNMP GET operation and not settable through an SNMP SET operation.
connUnitContact	Settable: Contact information for this connectivity unit	Default: Uninitialized Contact
connUnitLocation	Settable: Location information for this connectivity unit	Default: Uninitialized Location
connUnitEventFilter	Defines the event severity that will be logged by this connectivity unit. Settable only through the SMC.	Default: info(8)
connUnitNumEvents	Number of events currently in the connUnitEventTable	Varies as the size of the Event Table varies
connUnitMaxEvents	Maximum number of events that can be defined in the connUnitEventTable	400
connUnitEventCurrID	Not supported	0
<b>connUnitRevsTable</b>	<b>Includes the following objects as specified by the FA MIB2.2 Spec</b>	
connUnitRevsUnitId	connUnitId of the connectivity unit that contains this revision table	Same as connUnitId
connUnitRevsIndex	Unique value for each connUnitRevsEntry between 1 and connUnitNumRevs	See "FA MIB 2.2 SNMP behavior" on page 68
connUnitRevsRevId	Vendor-specific string identifying a revision of a component of the connUnit	String specifying the code version. Reports "Not Installed or Offline" if module information is not available.
connUnitRevsDescription	Display string containing description of a component to which the revision corresponds	See "FA MIB 2.2 SNMP behavior" on page 68
<b>connUnitSensorTable</b>	<b>Includes the following objects as specified by the FA MIB2.2 Spec</b>	
connUnitSensorUnitId	connUnitId of the connectivity unit that contains this sensor table	Same as connUnitId
connUnitSensorIndex	Unique value for each connUnitSensorEntry between 1 and connUnitNumSensors	See "FA MIB 2.2 SNMP behavior" on page 68
connUnitSensorName	Display string containing textual identification of the sensor intended primarily for operator use	See "FA MIB 2.2 SNMP behavior" on page 68
connUnitSensorStatus	Status indicated by the sensor	ok(3), warning(4), or failed(5) as appropriate for FRUs that are present, or other(2) if FRU is not present.
connUnitSensorInfo	Not supported	Empty string
connUnitSensorMessage	Description the sensor status as a message	connUnitSensorName followed by the appropriate sensor reading. Temperatures display in both Celsius and Fahrenheit. For example, CPU Temperature (Controller Module A): 48C 118F). Reports "Not installed" or "Offline" if data is not available.
connUnitSensorType	Type of component being monitored by this sensor	See "FA MIB 2.2 SNMP behavior" on page 68

**Table 8 FA MIB 2.2 objects, descriptions, and values (continued)**

Object	Description	Value
connUnitSensorCharacteristic	Characteristics being monitored by this sensor	See "FA MIB 2.2 SNMP behavior" on page 68
<b>connUnitEventTable</b>	<b>Includes the following objects as specified by the FA MIB2.2 Spec</b>	
connUnitEventUnitId	connUnitId of the connectivity unit that contains this port	Same as connUnitId
connUnitEventIndex	Index into the connectivity unit's event buffer, incremented for each event	Starts at 1 every time there is a table reset or the unit's event table reaches its maximum index value
connUnitEventId	Internal event ID, incremented for each event, ranging between 0 and connUnitMaxEvents	Starts at 0 every time there is a table reset or connUnitMaxEvents is reached
connUnitREventTime	Real time when the event occurred, in the following format: DDMMYYYY HHMMSS	0 for logged events that occurred prior to or at startup
connUnitSEventTime	sysuptime timestamp when the event occurred	0 at startup
connUnitEventSeverity	Event severity level	error(5), warning(6) or info(8)
connUnitEventType	Type of this event	As defined in CAPI
connUnitEventObject	Not used	0
connUnitEventDescr	Text description of this event	Formatted event, including relevant parameters or values
connUnitLinkTable	Not supported	N/A
connUnitPortStatFabricTable	Not supported	N/A
connUnitPortStatSCSITable	Not supported	N/A
connUnitPortStatLANTable	Not supported	N/A
<b>SNMP Traps</b>	<b>The following SNMP traps are supported</b>	
trapMaxClients	Maximum number of trap clients	1
trapClientCount	Number of trap clients currently enabled	1 if traps enabled; 0 if traps not enabled
connUnitEventTrap	This trap is generated each time an event occurs that passes the connUnitEventFilter and the trapRegFilter	N/A
trapRegTable	Includes the following objects per the FA MIB2.2 Spec	
trapRegIpAddress	IP address of a client registered for traps	IP address set by user
trapRegPort	User Datagram Protocol (UDP) port to send traps to for this host	162
trapRegFilter	Settable: Defines the trap severity filter for this trap host. The connUnit will send traps to this host that have a severity level less than or equal to this value.	Default: warning(6)
trapRegRowState	Specifies the state of the row	READ: rowActive(3) if traps are enabled. Otherwise rowInactive(2) WRITE: Not supported

## External details for certain FA MIB 2.2 objects

Tables in this topic specify values for certain objects described in [Table 8](#).

### External details for connUnitRevsTable

**Table 9 connUnitRevsTable index and description values**

connUnitRevsIndex	connUnitRevsDescription
1	CPU Type for Storage Controller (Controller A)
2	Bundle revision for Controller (Controller A)
3	Build date for Storage Controller (Controller A)
4	Code revision for Storage Controller (Controller A)
5	Code baselevel for Storage Controller (Controller A)
6	FPGA code revision for Memory Controller (Controller A)
7	Loader code revision for Storage Controller (Controller A)
8	CAPI revision (Controller A)
9	Code revision for Management Controller (Controller A)
10	Loader code revision for Management Controller (Controller A)
11	Code revision for Expander Controller (Controller A)
12	CPLD code revision (Controller A)
13	Hardware revision (Controller A)
14	Host interface module revision (Controller A)
15	HIM revision (Controller A)
16	Backplane type (Controller A)
17	Host interface hardware (chip) revision (Controller A)
18	Disk interface hardware (chip) revision (Controller A)
19	CPU Type for Storage Controller (Controller B)
20	Bundle revision for Controller (Controller B)
21	Build date for Storage Controller (Controller B)
22	Code revision for Storage Controller (Controller B)
23	Code baselevel for Storage Controller (Controller B)
24	FPGA code revision for Memory Controller (Controller B)
25	Loader code revision for Storage Controller (Controller B)
26	CAPI revision (Controller B)
27	Code revision for Management Controller (Controller B)
28	Loader code revision for Management Controller (Controller B)
29	Code revision for Expander Controller (Controller B)
30	CPLD code revision (Controller B)
31	Hardware revision (Controller B)
32	Host interface module revision (Controller B)
33	HIM revision (Controller B)
34	Backplane type (Controller B)
35	Host interface hardware (chip) revision (Controller B)
36	Disk interface hardware (chip) revision (Controller B)



## External details for connUnitSensorTable

**Table 10** connUnitSensorTable index, name, type, and characteristic values

connUnitSensorIndex	connUnitSensorName	connUnitSensorType	connUnitSensorCharacteristic
1	Onboard Temperature 1 (Controller A)	board(8)	temperature(3)
2	Onboard Temperature 1 (Controller B)	board(8)	temperature(3)
3	Onboard Temperature 2 (Controller A)	board(8)	temperature(3)
4	Onboard Temperature 2 (Controller B)	board(8)	temperature(3)
5	Onboard Temperature 3 (Controller A)	board(8)	temperature(3)
6	Onboard Temperature 3 (Controller B)	board(8)	temperature(3)
7	Disk Controller Temperature (Controller A)	board(8)	temperature(3)
8	Disk Controller Temperature (Controller B)	board(8)	temperature(3)
9	Memory Controller Temperature (Controller A)	board(8)	temperature(3)
10	Memory Controller Temperature (Controller B)	board(8)	temperature(3)
11	Capacitor Pack Voltage (Controller A)	board(8)	power(9)
12	Capacitor Pack Voltage (Controller B)	board(8)	power(9)
13	Capacitor Cell 1 Voltage (Controller A)	board(8)	power(9)
14	Capacitor Cell 1 Voltage (Controller B)	board(8)	power(9)
15	Capacitor Cell 2 Voltage (Controller A)	board(8)	power(9)
16	Capacitor Cell 2 Voltage (Controller B)	board(8)	power(9)
17	Capacitor Cell 3 Voltage (Controller A)	board(8)	power(9)
18	Capacitor Cell 3 Voltage (Controller B)	board(8)	power(9)
19	Capacitor Cell 4 Voltage (Controller A)	board(8)	power(9)
20	Capacitor Cell 4 Voltage (Controller B)	board(8)	power(9)
21	Capacitor Charge Percent (Controller A)	board(8)	other(2)
22	Capacitor Charge Percent (Controller B)	board(8)	other(2)
23	Overall Status	enclosure(7)	other(2)
24	Upper IOM Temperature (Controller A)	enclosure(7)	temperature(3)
25	Lower IOM Temperature (Controller B)	enclosure(7)	temperature(3)
26	Power Supply 1 (Left) Temperature	power-supply(5)	temperature(3)
27	Power Supply 2 (Right) Temperature	power-supply(5)	temperature(3)
28	Upper IOM Voltage, 12V (Controller A)	enclosure(7)	power(9)
29	Upper IOM Voltage, 5V (Controller A)	enclosure(7)	power(9)
30	Lower IOM Voltage, 12V (Controller B)	enclosure(7)	power(9)
31	Lower IOM Voltage, 5V (Controller B)	enclosure(7)	power(9)
32	Power Supply 1 (Left) Voltage, 12V	power-supply(5)	power(9)
33	Power Supply 1 (Left) Voltage, 5V	power-supply(5)	power(9)
34	Power Supply 1 (Left) Voltage, 3.3V	power-supply(5)	power(9)
35	Power Supply 2 (Right) Voltage, 12V	power-supply(5)	power(9)
36	Power Supply 2 (Right) Voltage, 5V	power-supply(5)	power(9)
37	Power Supply 2 (Right) Voltage, 3.3V	power-supply(5)	power(9)

**Table 10 connUnitSensorTable index, name, type, and characteristic values (continued)**

connUnitSensorIndex	connUnitSensorName	connUnitSensorType	connUnitSensorCharacteristic
38	Upper IOM Voltage, 12V (Controller A)	enclosure(7)	currentValue(6)
39	Lower IOM Voltage, 12V (Controller B)	enclosure(7)	currentValue(6)
40	Power Supply 1 (Left) Current, 12V	power-supply(5)	currentValue(6)
41	Power Supply 1 (Left) Current, 5V	power-supply(5)	currentValue(6)
42	Power Supply 2 (Right) Current, 12V	power-supply(5)	currentValue(6)
43	Power Supply 2 (Right) Current, 5V	power-supply(5)	currentValue(6)

## External details for connUnitPortTable

**Table 11 connUnitPortTable index and name values**

connUnitPortIndex	connUnitPortName
0	Host Port 0 (Controller A)
1	Host Port 1 (Controller A)
2	Host Port 2 (Controller B)
3	Host Port 3 (Controller B)

## Configuring SNMP event notification in the SMC

1. Verify that the storage system's SNMP service is enabled. See ["Enabling or disabling system-management services" on page 50](#).
2. Configure and enable SNMP traps. See ["Managing SNMPv3 users" on page 53](#).
3. Optionally, configure a user account to receive SNMP traps. See ["Managing SNMPv3 users" on page 53](#).

## SNMP management

You can manage storage devices using SNMP with a network management system such as HPE Systems Insight Manager (SIM) or HP Instant Support Enterprise Edition (ISEE). See their documentation for information about loading MIBs, configuring events, and viewing and setting group objects.

In order to view and set system group objects, SNMP must be enabled in the storage system ["Enabling or disabling system-management services" on page 50](#). To use SNMPv3, it must be configured in both the storage system and the network management system that intends to access the storage system or receive traps from it. In the storage system, SNMPv3 is configured through the creation and use of SNMP user accounts, as described in ["User settings" on page 51](#). The same users, security protocols, and passwords must be configured in the network management system.

## Enterprise trap MIB

To access and download source for this MIB, see [www.seagate.com/support/systems/general-support](http://www.seagate.com/support/systems/general-support).

## Using FTP and SFTP

Although the SMC is the preferred interface for downloading log data and historical disk-performance statistics, you can also use FTP and SFTP to do such tasks, to include updating firmware and installing security certificates and keys.

---

**NOTE** Seagate recommends using SFTP rather than FTP because it is a secured protocol.

---

**!** **IMPORTANT** Do not attempt to do more than one of the operations at the same time. They can interfere with each other and the operations may fail. Specifically, do not try to do more than one firmware update at the same time or try to download system logs while doing a firmware update.

---

## Downloading system logs

To help service personnel diagnose a system problem, you might be asked to provide system log data. You can download this data by accessing the system's FTP or SFTP interface and running the `get_logs` command. When both controllers are online, regardless of operating mode, `get_logs` will download a single, compressed zip file that includes:

- Device status summary, which includes basic status and configuration data for the system
- Each controller's MC logs
- Each controller's event log
- Each controller's debug log
- Each controller's boot log, which shows the startup sequence
- Critical error dumps from each controller, if critical errors have occurred
- CAPI traces from each controller

Use a command-line-based FTP/SFTP client. A GUI-based FTP/SFTP client might not work.

### To download system logs

1. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers. See ["Configuring controller network ports" on page 48](#).
  - b. Verify that the system's FTP/SFTP service is enabled and take note of the FTP/SFTP service port. See ["Enabling or disabling system-management services" on page 50](#).
  - c. Verify that the user you will log in as has permission to use the FTP interface. The same setting allows a user to transfer files using both FTP and SFTP. See ["User settings" on page 51](#).
2. Open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the destination directory for the log file.
3. Using the FTP/SFTP port specified in the system services settings, enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152
```

```
ftp 10.1.0.9
```

4. Log in as a user that has permission to use the FTP/SFTP interface.
5. Make sure the client is in binary transfer mode. Enter:

```
binary
```

6. Enter:

```
get logs <filename>.zip
```

where <filename> is the file that will contain the logs. It is recommended to choose a filename that identifies the system, controller, and date.

For example:

```
get logs Storage2_A_20120126.zip
```

7. In FTP, wait for the message `Operation Complete` to appear. No messages are displayed in SFTP; instead, the `get` command will return once the logs collection is finished.
8. Quit the FTP/SFTP session.

---

**NOTE** You must uncompress a zip file before you can view the files it contains. To examine diagnostic data, first view `store_<yyyy>_<mm>_<dd>_<hh>_<mm>_<ss>.logs`.

---

## Transferring log data to a log-collection system

If the log-management feature is configured in pull mode, a log-collection system can access the storage system's FTP or SFTP interface and use the `get managed-logs` command to retrieve untransferred data from a system log file. This command retrieves the untransferred data from the specified log to a compressed zip file on the log-collection system. Following the transfer of a log's data, the log's capacity status is reset to zero to indicate that there is no untransferred data. Log data is controller specific.

For an overview of the log-management feature, see ["Managed logs" on page 30](#).

Use a command-line-based FTP/SFTP client. A GUI-based FTP client might not work.

### To transfer log data to a log-collection system

1. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers. See ["Configuring controller network ports" on page 48](#).
  - b. Verify that the system's FTP/SFTP service is enabled. See ["Enabling or disabling system-management services" on page 50](#).
  - c. Verify that the user you will log in as has permission to use the FTP/SFTP interface. The same setting allows a user to transfer files using both FTP and SFTP. See ["User settings" on page 51](#).
2. On the log-collection system, open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the destination directory for the log file.

3. Enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152
```

```
ftp 10.1.0.9
```

4. Log in as a user with permission to use the FTP/SFTP interface.
5. Make sure the client is in binary transfer mode. Enter:

```
binary
```

6. Enter:

```
get managed-logs:<log-type> <filename>.zip
```

where:

- <log-type> specifies the type of log data to transfer:
  - crash1, crash2, crash3, or crash4: One of the Storage Controller's four crash logs.
  - ecdebug: Expander Controller log.
  - mc: Management Controller log.
  - scdebug: Storage Controller log.
- <filename> is the file that will contain the transferred data. It is recommended to choose a filename that identifies the system, controller, log type, and date.

For example:

```
get managed-logs:scdebug Storage2-A_scdebug_2011_08_22.zip
```

In FTP, wait for the message `Operation Complete` to appear. No messages are displayed in SFTP; instead, the `get` command will return once the data transfer is finished.

7. Quit the FTP/SFTP session.

---

**NOTE** You must uncompress a zip file before you can view the files it contains.

---

## Downloading historical disk-performance statistics

You can access the storage system's FTP/SFTP interface and use the `get perf` command to download historical disk-performance statistics for all disks in the storage system. This command downloads the data in CSV format to a file, for import into a spreadsheet or other third-party application.

The number of data samples downloaded is fixed at 100 to limit the size of the data file to be generated and transferred. The default is to retrieve all the available data (up to six months) aggregated into 100 samples. You can specify a different time range by specifying a start and end time. If the specified time range spans more than 100 15-minute samples, the data will be aggregated into 100 samples.

The resulting file will contain a row of property names and a row for each data sample, as shown in the following example. For property descriptions, see the topic about the `disk-hist-statistics` basetype in the CLI Reference Guide.

```
"sample-time", "durable-id", "serial-number", "number-of-ios", ...
"2012-01-26 01:00:00", "disk_1.1", "PLV2W1XE", "2467917", ...
"2012-01-26 01:15:00", "disk_1.1", "PLV2W1XE", "2360042", ...
...
```

Use a command-line-based FTP/SFTP client. A GUI-based FTP/SFTP client might not work.

### To retrieve historical disk-performance statistics

1. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers. See ["Configuring controller network ports" on page 48](#).
  - b. Verify that the system's FTP/SFTP service is enabled. See ["Enabling or disabling system-management services" on page 50](#).

- c. Verify that the user you will log in as has permission to use the FTP/SFTP interface. The same setting allows a user to transfer files using both FTP and SFTP. See ["User settings" on page 51](#).
2. Open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the destination directory for the log file.
3. Enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152
```

```
ftp 10.1.0.9
```

4. Log in as a user with permission to use the FTP/SFTP interface.
5. Make sure the client is in binary transfer mode. Enter:

```
binary
```

6. Enter:

```
get perf[: "<date/time-range>"] <filename>.csv
```

where:

- "<date/time-range>" is optional and specifies the time range of data to transfer, in the format: start.<yyyy>-<mm>-<dd>.<hh>:<mm>.[AM|PM].end.<yyyy>-<mm>-<dd>.<hh>:<mm>.[AM|PM]. The string must contain no spaces.
- <filename> is the file that will contain the data. It is recommended to choose a filename that identifies the system, controller, and date.

For example:


```
get perf:start.2012-01-26.12:00.PM.end.2012-01-26.23:00.PM Storage2_A_20120126.csv
```

7. In FTP, wait for the message `Operation Complete` to appear. No messages are displayed in SFTP; instead, the `get` command will return once the download is finished.
8. Quit the FTP/SFTP session.

## Updating firmware

As a user in the `manage` role, you can update the versions of firmware in controller modules and disks.

---

 **TIP** To ensure success of an online update, select a period of low I/O activity. This helps the update complete as quickly as possible and avoids disruptions to host and applications due to timeouts. Attempting to update a storage system that is processing a large, I/O-intensive batch job will likely cause hosts to lose connectivity with the storage system.

---

---

## ! IMPORTANT

- If a disk group is quarantined, resolve the problem that is causing the disk group to be quarantined before updating firmware. See information about events 172 and 485 in the Event Descriptions Reference Guide.
- If any unwritten cache data is present, firmware update will not proceed. Before you can update firmware, unwritten data must be removed from cache. See information about event 44 in the Event Descriptions Reference Guide and information about the `clear cache` command in the CLI Reference Guide.
- If the system's health is `Fault`, firmware update will not proceed. Before you can update firmware, you must resolve the problem specified by the Health Reason value in the System Overview panel.

---

## Updating controller-module firmware

In a dual-controller system, both controllers should run the same firmware version. You can update the firmware in each controller module by loading a firmware file obtained from the enclosure vendor.

If you have a dual-controller system and the Partner Firmware Update (PFU) option is enabled, when you update one controller the system automatically updates the partner controller. If PFU is disabled, after updating firmware on one controller you must log into the partner controller's IP address and perform this firmware update on that controller also.

For best results, ensure the storage system is in a healthy state before starting firmware update.

---

**NOTE** For information about supported releases for firmware update, see the product's Release Notes.

---

## To update controller module firmware

1. Obtain the appropriate firmware file and download it to your computer or network.
2. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers.
  - b. Verify that the system's FTP/SFTP service is enabled.
  - c. Verify that the user you will log in as has permission to use the FTP/SFTP interface. The same setting allows a user to transfer files using both FTP and SFTP.
3. If the storage system has a single controller, stop I/O to disk groups before starting the firmware update.
4. Open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the directory containing the firmware file to load.
5. Enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152
```

```
ftp 10.1.0.9
```

6. Log in as an FTP/SFTP user.
7. Make sure the client is in binary transfer mode. Enter:

```
binary
```

8. Enter:

```
put <firmware-file> flash
```

---

**CAUTION** Do not perform a power cycle or controller restart during a firmware update. If the update is interrupted or there is a power failure, the module might become inoperative. If this occurs, contact technical support. The module might need to be returned to the factory for reprogramming.

---

**NOTE** If you attempt to load an incompatible firmware version, the message `*** Code Load Fail. Bad format image. ***` is displayed and after a few seconds the FTP/SFTP prompt is redisplayed. The code is not loaded.

---

Firmware update typically takes 10 minutes for a controller having current CPLD firmware, or 20 minutes for a controller with downlevel CPLD firmware.

---

**NOTE** If you are using a Windows FTP/SFTP client, during firmware update a client-side FTP/SFTP application issue or time out setting can cause the FTP/SFTP session to be aborted. If this issue persists try using the SMC to perform the update, use another client, or use another FTP/SFTP application.

---

If the Storage Controller cannot be updated, the update operation is canceled. If the FTP/SFTP prompt does not return, quit the FTP/SFTP session and log in again. Verify that you specified the correct firmware file and repeat the update. If this problem persists, contact technical support.

When firmware update on the local controller is complete, the FTP session returns to the `sftp>` prompt, and the FTP/SFTP session to the local MC is closed. You will need to monitor the system using a management interface to determine when the update is complete. If PFU is enabled, both controllers will update. If the SMC is open, it will display a pop-up showing update progress. Progress can also be monitored using the `show firmware-update-status` CLI command. For more information on this command, see the CLI Reference Guide.

9. Quit the FTP/SFTP session.
10. Clear your web browser's cache, then sign in to the SMC. If PFU is running on the controller you sign in to, a dialog box shows PFU progress and prevents you from performing other tasks until PFU is complete.

---

**NOTE** If PFU is enabled for the system, after firmware update has completed on both controllers, check the system health. After firmware update has completed on both controllers, if the system health is Degraded and the health reason indicates that the firmware version is incorrect, verify that you specified the correct firmware file and repeat the update. If this problem persists, contact technical support.

---

## Updating disk firmware

You can update disk firmware by loading a firmware file obtained from your reseller.

A dual-ported disk can be updated from either controller.

---

**NOTE** Disks of the same model in the storage system must have the same firmware revision.

---

You can specify to update all disks or only specific disks. If you specify to update all disks and the system contains more than one type of disk, the update will be attempted on all disks in the system. The update will only succeed for disks whose type matches the file, and will fail for disks of other types.



## To prepare for update

1. Obtain the appropriate firmware file and download it to your computer or network.
2. Check the disk manufacturer's documentation to determine whether disks must be power cycled after firmware update.
3. If you want to update all disks of the type that the firmware applies to, continue with the next step. Otherwise, in the SMC, for each disk to update:
  - a. Determine the enclosure number and slot number of the disk.
  - b. If the disk is associated with a disk group and is single ported, determine which controller owns the disk group.
4. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers.
  - b. Verify that the system's FTP/SFTP service is enabled.
  - c. Verify that the user you will log in as has permission to use the FTP interface. The same setting allows a user to transfer files using both FTP and SFTP.
5. Stop I/O to the storage system. During the update all volumes will be temporarily inaccessible to hosts. If I/O is not stopped, mapped hosts will report I/O errors. Volume access is restored after the update completes.

## To update disk firmware

1. As a user with the `manage` role, open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the directory containing the firmware file to load.
2. Enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152
```

```
ftp 10.1.0.9
```

3. Log in as an FTP/SFTP user.
4. Make sure the client is in binary transfer mode. Enter:

```
binary
```

5. Either:
  - To update all disks of the type that the firmware applies to, enter:

```
put <firmware-file> disk
```


- To update specific disks, enter:

```
put <firmware-file> disk:<enclosure-ID>:<slot-number>
```

For example:

```
put <firmware-file> disk:1:11
```

---

 **CAUTION** Do not power cycle an enclosure or restart a controller during the firmware update. If the update is interrupted or there is a power failure, the disk might become inoperative. If this occurs, contact technical support.

---

It typically takes several minutes for the firmware to load. In FTP, wait for the message `Operation Complete` to appear. No messages are displayed in SFTP.

---

**NOTE** If the update fails, verify that you specified the correct firmware file and try the update a second time. If it fails again, contact technical support.

---

6. If you are updating specific disks, repeat the previous step for each remaining disk to update.
7. Quit the FTP/SFTP session.
8. If the updated disks must be power cycled:
  - a. Shut down both controllers by using the SMC.
  - b. Power cycle the storage system as described in your product's Hardware Installation and Maintenance Guide.
9. Verify that each disk has the correct firmware revision.

## Installing a security certificate

The storage system supports use of unique certificates for secure data communications, to authenticate that the expected storage systems are being managed. Use of authentication certificates applies to the HTTPS protocol, which is used by the web server in each controller module.

As an alternative to using the CLI to create a security certificate on the storage system, you can use FTP/SFTP to install a custom certificate on the system. A certificate consists of a certificate file and an associated key file. The certificate can be created by using OpenSSL, for example, and is expected to be valid. If you replace the controller module in which a custom certificate is installed, the partner controller will automatically install the certificate file to the replacement controller module.

Two uploader roles are supported:

- The `usr` role is the default role, and shall be used by the client
- The `mfg` role is reserved for use in engineering mode only

### To install a security certificate

1. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers. See ["Configuring controller network ports" on page 48](#).
  - b. Verify that the system's FTP/SFTP service is enabled. See ["Enabling or disabling system-management services" on page 50](#).
  - c. Verify that the user you will log in as has permission to use the FTP/SFTP interface. The same setting allows a user to transfer files using both FTP and SFTP. See ["Managing local users" on page 51](#).
2. Open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the directory that contains the certificate files.

3. Enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152
```

```
ftp 10.1.0.9
```

4. Log in as a user that has permission to use the FTP/SFTP interface.
5. Make sure the client is in binary transfer mode. Enter:

```
binary
```

6. Enter:

```
put <certificate-file-name> cert-file: [usr | mfg]
```

where <certificate-file-name> is the name of the certificate file for your specific system.

7. Enter:

```
put <key-file-name> cert-key-file: [usr | mfg]
```

where <key-file-name> is the name of the security key file for your specific system.

The new security certificate takes effect.

## Downloading system heat map data

If requested by support engineers for analysis, you can download cumulative I/O density data, also known as heat map data, from the system.

To gather this data, access the storage system's FTP/SFTP interface and use the `get logs` command with the `heatmap` option to download a log file in CSV format. The file contains data for the past seven days from both controllers.

1. In the SMC, prepare to use FTP/SFTP:
  - a. Determine the network-port IP addresses of the system's controllers. See ["Configuring controller network ports" on page 48](#).
  - b. Verify that the system's FTP/SFTP service is enabled. See ["Enabling or disabling system-management services" on page 50](#).
  - c. Verify that the user you will log in as has permission to use the FTP/SFTP interface. The same setting allows a user to transfer files using both FTP and SFTP. See ["Managing local users" on page 51](#).
2. Open a Command Prompt (Windows) or a terminal window (UNIX) and navigate to the destination directory for the log file.
3. Enter:

```
sftp -P <port> <controller-network-address> or ftp <controller-network-address>
```

For example:

```
sftp -P 1022 10.235.216.152  
ftp 10.1.0.9
```

4. Log in as a user that has permission to use the FTP/SFTP interface.
5. Make sure the client is in binary transfer mode. Enter:

```
binary
```

6. Enter:

```
get logs:heatmap <filename>.csv
```

where: <filename> is the file that will contain the data.

For example:

```
get logs:heatmap IO_density.csv
```

In FTP, wait for the message `Operation Complete` to appear. No messages are displayed in SFTP; instead, the `get` command will return once the download is finished.

- Quit the FTP/SFTP session.

## Using SLP

Seagate Exos CORVAULT Storage systems support Service Location Protocol (SLP, `srvloc`), which is a service discovery protocol that allows computers and other devices to find services in a LAN without prior configuration. SLP is open for use on all operating systems, and does not require formal licensing.

SLP is based on User Datagram Protocol (UDP) and can use Transmission Control Protocol (TCP) if needed. SLP listens on port 427. When a client, or User Agent (UA), connects to a network, the client queries for Directory Agents (DA) on the network. If no DA responds, the client assumes a DA-less network and sends a multicast UDP query. All Service Agents (SA) that contain query matches will send a UDP answer to the client. If the answer message is too large, the client can repeat the query using TCP.

In a network with DAs, each SA must register all services with a DA. Then the clients will query the DAs, who will respond to the query with its cached SA information.

Through use of DAs, SLP can also scale beyond the local area network to large enterprise, which is an enterprise IT issue. Consult the IETF RFC2165.

When SLP is enabled, the storage system will advertise the interfaces shown in [Table 12](#) and populate the configuration attributes shown in [Table 13](#).

**Table 12 Interfaces advertised by SLP**

Interface (protocol) description	Advertisement string
HTTP	<code>service:api:http</code>
HTTPS	<code>service:api:https</code>
Telnet	<code>service:ui:telnet</code>
SSH	<code>service:ui:ssh</code>
FTP/SFTP (firmware upgrade)	<code>service:firmware-update:ftp/sftp</code>
SNMP	<code>service:api:snmp</code>

SLP attributes are listed below.

**Table 13 SLP attributes shown for a storage system**

SLP attribute	Corresponding property shown by the CLI <code>show system detail</code> command in XML API mode
<code>x-system-name</code>	<code>system-name</code>
<code>x-system-contact</code>	<code>system-contact</code>
<code>x-system-location</code>	<code>system-location</code>
<code>x-system-information</code>	<code>system-information</code>
<code>x-midplane-serial-number</code>	<code>midplane-serial-number</code>
<code>x-vendor-name</code>	<code>vendor-name</code>
<code>x-product-id</code>	<code>product-id</code>
<code>x-product-brand</code>	<code>product-brand</code>
<code>x-wwnn</code>	<code>current-node-wwn</code>
<code>x-platform-type</code>	<code>platform-type</code>

**Table 13 SLP attributes shown for a storage system (continued)**

SLP attribute	Corresponding property shown by the CLI <code>show system detail</code> command in XML API mode
x-bundle-version	no corresponding property
x-build-date	no corresponding property
x-mac-address	no corresponding property
x-top-level-assembly-part-number	no corresponding property
x-top-level-assembly-serial-number	no corresponding property

You can enable or disable the SLP service in the SMC, as described in ["Enabling or disabling system-management services" on page 50](#), or by using the CLI `set protocols` command as described in the CLI Reference Guide.

If the SLP service is enabled, you can test it by using an open source tool, such as `slptool` from [openSLP.org](http://openSLP.org).

## B Administering a log-collection system

A log-collection system receives log data that is incrementally transferred from a storage system for which the managed logs feature is enabled, and is used to integrate the data for display and analysis. For information about the managed logs feature, see ["Managed logs" on page 30](#).

Over time, a log-collection system can receive many log files from one or more storage systems. The administrator organizes and stores these log files on the log-collection system. Then, if a storage system experiences a problem that needs analysis, that system's current log data can be collected and combined with the stored historical log data to provide a long-term view of the system's operation for analysis.

The managed logs feature monitors the following controller-specific log files:

- Expander Controller (EC) log, which includes EC debug data, EC revisions, and PHY statistics
- Storage Controller (SC) debug log and controller event log
- SC crash logs, which include the SC boot log
- Management Controller (MC) log

Each log-file type also contains system-configuration information.

### How log files are transferred and identified

Log files can be transferred to the log-collection system in two ways, depending on whether the managed logs feature is configured to operate in *push mode* or *pull mode*:

- In push mode, when log data has accumulated to a significant size, the storage system sends notification events with attached log files through email to the log-collection system. The notification specifies the storage-system name, location, contact, and IP address, and contains a single log segment in a compressed zip file. The log segment will be uniquely named to indicate the log-file type, the date/time of creation, and the storage system. This information will also be in the email subject line. The file name format is `logtype_<yyy>_<mm>_<dd>_<hh>_<mm>_<ss>.zip`.
- In pull mode, when log data has accumulated to a significant size, the system sends notification events via email or SNMP traps, to the log-collection system. The notification will specify the storage-system name, location, contact, and IP address and the log-file type (region) that needs to be transferred. The storage system's FTP/SFTP interface can be used to transfer the appropriate logs to the log-collection system, as described in ["Transferring log data to a log-collection system" on page 76](#).

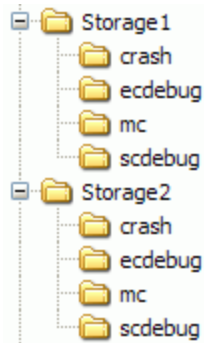
### Log file details

- SC debug-log records contain date/time stamps of the form `mm/dd hh:mm:ss`.
- SC crash logs (diagnostic dumps) are produced if the firmware fails. Upon restart, such logs are available, and the restart boot log is also included. The four most recent crash logs are retained in the storage system.
- When EC debug logs are obtained, EC revision data and SAS PHY statistics are also provided.
- MC debug logs transferred by the managed logs feature are for five internal components: `appsv`, `mccli`, `logc`, `web`, and `snmpd`. The contained files are log-file segments for these internal components and are numbered sequentially.
- The comments field—used when collecting logs—is limited to 256 characters.

## Storing log files

It is recommended to store log files hierarchically by storage-system name, log-file type, and date/time. Then, if historical analysis is required, the appropriate log-file segments can easily be located and can be concatenated into a complete record.

For example, assume that the administrator of a log-collection system has created the following hierarchy for logs from two storage systems named Storage1 and Storage2:



In push mode, when the administrator receives an email with an attached ecdebug file from Storage1, the administrator would open the attachment and unzip it into the ecdebug subdirectory of the Storage1 directory.

In pull mode, when the administrator receives notification that an SC debug log needs to be transferred from Storage2, the administrator would use the storage system's FTP/SFTP interface to get the log and save it into the scdebug subdirectory of the Storage2 directory.

## C Settings changed by restoring defaults

This page summarizes the system settings that result from using the CLI `restore defaults` command.

**Table 14 Settings changed by restore defaults**

Setting	Value
System information settings	
System name	Uninitialized Name
System contact	Uninitialized Contact
System location	Uninitialized Location
System information	Uninitialized Info
Management protocols settings	
CLI/Telnet	Disabled
CLI/SSH	Enabled
SLP	Enabled
FTP	Disabled
SFTP	Enabled
SNMP	Disabled
WBI/HTTP	Disabled
WBI/HTTPS	Enabled
Debug	Disabled
Ciphers setting	Default cipher strings
Users	Users are preserved.
CLI session timeout	Preserved
Management Controller debug logs	Preserved
Management Controller event logs	Preserved
Storage Controller debug logs	Preserved
Storage Controller event logs	Preserved
Time/date and NTP settings	Preserved
Network IP settings	Preserved
IPv6 network settings	Preserved
DNS management hostname	Preserved
DNS name servers	Preserved
DNS search domains	Preserved
SNMP settings	
SNMP trap notification level	None
SNMP trap host IPs	0.0.0.0
SNMP read community	public
SNMP write community	private
SMTP settings	



**Table 14 Settings changed by restore defaults (continued)**

<b>Setting</b>	<b>Value</b>
Email notification	Disabled
Email notify filter	None
Email addresses	None
Email server	None
Email domain	None
Email sender	None
Log destination	None
Include logs	Disabled
Alert notification	All
Proxy setting	Cleared
<b>LDAP</b>	
LDAP parameters	Cleared
LDAP settings	Disabled (server IP defaulted to 0.0.0.0)
User groups	Preserved
Audit log	Preserved
<b>Syslog</b>	
Sylog parameters	Cleared
Syslog settings	Disabled (host IP defaulted to 0.0.0.0)
Alert condition history	Preserved
Alerts	Preserved
SSL/SSH certificates	Preserved
Disk group metadata	Preserved
<b>Advanced settings</b>	
Disk group background scrub	Enabled
Disk group background scrub interval	360 hours (15 days)
Partner firmware upgrade	Enabled
Utility priority	High
SMART	Enabled
Dynamic spare configuration	Enabled
Enclosure polling rate	5 seconds
Host control of caching	Disabled
Sync cache mode	Immediate
Missing LUN response	Illegal Request
Controller failure	Disabled
Supercap failure	Enabled
Power supply failure	Disabled
Fan failure	Disabled
Temperature exceeded	Disabled

**Table 14 Settings changed by restore defaults (continued)**

<b>Setting</b>		<b>Value</b>
	Partner notify	Disabled
	Auto write back	Enabled
	Disk background scrub	Disabled
	Managed logs	Disabled
	Single controller mode	Disabled
	Auto stall recovery	Enabled (for failover/failback, not I/O)
	Restart on CAPI fail	Enabled
	Slot affinity	Disabled
	Remanufacture	Enabled
FDE settings		Preserved
Enclosure settings		
	Name	Cleared
	Location	Cleared
	Rack number	0
	Rack position	0
Host and initiator nicknames and profiles		Preserved
Host groups		Preserved
Volume identifying information		Preserved
CLI parameters		Configured users remain unchanged.
Debug log parameters		Each parameter is reset to its default as documented for the <code>set debug-log-parameters</code> CLI command.
Volume cache settings		Preserved
Expander PHY settings		Controller module root expander PHY settings are cleared
Hedged reads		Enabled (wait time up to 1.5s)

## D System configuration limits

**Table 15 System configuration limits**

Feature	Value
<b>Enclosures and disks</b>	
Maximum enclosures per system	1
Maximum disks per system	106
<b>Disk groups</b>	
Storage model	Linear
Maximum non-ADAPT disk-group size	Limited by the number and capacity of disks supported by the RAID level applied to the disk group
Maximum disk groups per controller module	32
Minimum/maximum disks per disk group	RAID 1: 2/2 RAID 5: 3/16 RAID 6: 4/16 RAID 10: 4/16 ADAPT: 12/106
Adjustable spare capacity	Up to 30% of available capacity
Maximum dedicated spares per disk group	4
Maximum global spares per system	64
Maximum ADAPT disk groups per controller module	4
Maximum ADAPT single disk size	64 TiB
Maximum ADAPT disk group size	1.5 PiB
ADAPT stripe width (data+parity)	8+2, 16+2
<b>Volumes, initiators, hosts, and mapping</b>	
Maximum volumes per system	1024 (512 recommended)
Maximum volume (LUN) size	1.5 PiB
Maximum mappable volumes (LUNs) per disk group	128
Maximum mappable volumes (LUNs) per controller module	128
Maximum mappable volumes (LUNs) per controller module	512
Maximum volumes per controller module	1024
Maximum volumes per host port	1024 (Microsoft Windows limits access to 256)
Maximum initiators per host port	1024
Maximum initiators per controller module	4096
Maximum initiators per system	8192
Maximum initiators per volume	128
Maximum initiators per host	128
Maximum hosts per host group	256
Maximum host groups per system	32

**Table 15 System configuration limits (continued)**

<b>Feature</b>	<b>Value</b>
Maximum commands per LUN (preferred path)	1024 per port
Maximum queue depth per host port	1024
Maximum SAS host-port link speed	12 Gb
<b>Miscellaneous</b>	
Maximum SCSI reservations per system	1024
Maximum SCSI reservations per LUN	1
Maximum SCSI registrations per system	32768
Maximum SCSI registrations per LUN	SAS: 85

# Glossary

## **4U106**

An enclosure that is four rack units in height and can contain 106 disks.

## **ADAPT**

A RAID-based data protection level that maximizes flexibility, provides built in spare capacity, and allows for very fast rebuilds, large storage pools, and simplified expansion.

## **AES**

Advanced Encryption Standard.

## **array**

See storage system.

## **ASC/ASCQ**

Additional Sense Code/Additional Sense Code Qualifier. Information on sense data returned by a SCSI device.

## **auto-write-through**

See AWT.

## **available disk**

A disk that is not a member of a disk group, is not configured as a spare, and is not in the leftover state. It is available to be configured as a part of a disk group or as a spare.

## **AWT**

Auto-write-through. A setting that specifies when the RAID controller cache mode automatically changes from write-back to write-through.

## **canister**

See IOM.

## **CAPI**

Configuration Application Programming Interface. A proprietary protocol used for communication between the Storage Controller and the Management Controller in a controller module. CAPI is always enabled.

## **chassis**

The sheetmetal housing of an enclosure.

## **chunk size**

The amount of contiguous data that is written to a disk group member before moving to the next member of the disk group.

## **compatible disk**

A disk that can be used to replace a failed member disk of a disk group because it has at least the same capacity as, and is of the same type (enterprise SAS, for example) as, the disk that failed.

## **controller A (or B)**

A short way of referring to controller module A (or B).

## **controller enclosure**

An enclosure that contains two controller modules.

## **controller module**

A FRU that contains the following subsystems and devices: a Storage Controller processor; a Management Controller processor; a SAS expander and Expander Controller processor; management interfaces; cache protected by a supercapacitor pack and nonvolatile memory; host, expansion, network, and service ports; and midplane connectivity.

**CPLD**

Complex programmable logic device.

**CRC**

Cyclic Redundancy Check.

**CRU**

customer-replaceable unit. See customer FRU.

**CSV**

Comma-separated values. A format to store tabular data in plain-text form.

**customer FRU**

A product module that can be ordered as a SKU and replaced in an enclosure by customers or by qualified service personnel, without having to send the enclosure to a repair facility.

**DAS**

Direct Attached Storage. A dedicated storage device that connects directly to a host without the use of a switch.

**dedicated spare**

A disk that is reserved for use by a specific linear disk group to replace a failed disk.

**DES**

Data Encryption Standard.

**DHCP**

Dynamic Host Configuration Protocol. A network configuration protocol for hosts on IP networks.

**disk group**

A group of disks that is configured to use a specific RAID level and that provides storage capacity. The number of disks that a disk group can contain is determined by its RAID level.

**DNS**

Domain Name System.

**DSP**

Digital signal processor.

**dual-port disk**

A disk that is connected to both controllers so it has two data paths, achieving fault tolerance.

**dynamic spare**

An available compatible disk that is automatically assigned, if the dynamic spares option is enabled, to replace a failed disk in a disk group with a fault-tolerant RAID level.

**EC**

Expander Controller. A processor (located in the SAS expander in each controller module) that controls the SAS expander and provides SES functionality. See also EMP.

**EEPROM**

Electrically erasable programmable ROM.

**eMMC**

Electro-magnetic memory card. Also referred to as memory card, non-volatile memory.

**EMP**

Enclosure management processor. An Expander Controller subsystem that provides SES data such as temperature, power supply and fan status, and the presence or absence of disks.

**enclosure**

A physical storage device that contains I/O modules, disk modules, and other FRUs. See also controller enclosure.

**enclosure management processor**

See EMP.

**ESD**

Electrostatic discharge.

**ESM**

Environmental Service Module. See IOM.

**Expander Controller**

See EC.

**failback**

See recovery.

**failover**

In an active-active configuration, failover is the act of temporarily transferring ownership of controller resources from an offline controller to its partner controller, which remains operational. The resources include pools, volumes, cache data, host ID information, and LUNs and WWNs. See also recovery.

**FDE**

Full Disk Encryption. A feature that secures all the user data on a storage system. See also lock key, passphrase, repurpose, SED.

**FPGA**

Field-programmable gate array. An integrated circuit designed to be configured after manufacturing.

**FQDN**

Fully qualified domain name.

**FRU**

field-replaceable unit. See service FRU.

**Full Disk Encryption**

See FDE.

**GEM**

Generic Enclosure Management. The firmware responsible for managing enclosure electronics and environmental parameters. GEM is used by the Expander Controller.

**global spare**

A compatible disk that is reserved for use by any disk group with a fault-tolerant RAID level to replace a failed disk.

**HBA**

Host bus adapter. A device that facilitates I/O processing and physical connectivity between a host and the storage system.

**hedged read**

A method to reduce latency for read requests by using RAID parity information to reconstruct requested data.

**host**

A user-defined object that represents a server to which the storage system is attached, and is used to define a mapping relationship to storage.

**host group**

A user-defined set of hosts for ease of management, such as for volume-attachment operations.

**host port**

A port on a controller module that interfaces to a server, either directly or through a network switch.

**I/O Manager**

An SNMP MIB term for a controller module.

**I/O module**

See IOM.

**initiator**

An external port to which the storage system is connected. The external port may be a port in an I/O adapter in a server, or a port in a network switch.

**interleaved volume**

A method of disk storage with ADAPT disk groups that puts sequential information into nonsequential disk sectors, which results in faster read times.

**IOM**

Input/output module, or I/O module. An IOM is a controller module.

**IOPS**

I/O operations per second.

**LBA**

Logical block address. The address used for specifying the location of a block of data.

**LDAP**

Local directory access protocol.

**LDAPS**

LDAP over SSL.

**leftover**

The state of a disk that the system has excluded from a disk group because the timestamp in the disk's metadata is older than the timestamp of other disks in the disk group, or because the disk was not detected during a rescan. A leftover disk cannot be used in another disk group until the disk's metadata is cleared. For information and cautions about doing so, see documentation topics about clearing disk metadata.

**LFF**

Large form factor.

**linear**

The storage-class designation for logical components such as volumes that store user data in sequential, fully allocated physical blocks, using a fixed (static) mapping between the logical data presented to hosts and the physical storage where it is stored.

**lock key**

A system-generated value that manages the encryption and decryption of data on FDE-capable disks. See also FDE, passphrase.

**LUN**

Logical Unit Number. A number that identifies a mapped volume to a host system.

**MAC address**

Media Access Control Address. A unique identifier assigned to network interfaces for communication on a network.



**Management Controller**

See MC.

**map/mapping**

Settings that specify whether a volume is presented as a storage device to a host, and how the host can access the volume. Mapping settings include an access type and a LUN that identifies the volume to the host.

**MC**

Management Controller. A processor (located in a controller module) that is responsible for human-computer interfaces, such as a WBI, and computer-computer interfaces, such as SNMP, and interacts with the Storage Controller.

**metadata**

Data in the first sectors of a disk that stores disk-, disk-group-, and volume-specific information including disk group membership or spare identification, disk group ownership, volumes in the disk group, host mapping of volumes, and results of the last media scrub.

**MIB**

Management Information Base. A database used for managing the entities in SNMP.

**midplane**

The printed circuit board to which components connect in the middle of an enclosure.

**mount**

To enable access to a volume from a host OS. Synonyms for this action include present and map.

**network port**

The Ethernet port on a controller module through which its Management Controller is connected to the network.

**NRAID**

Non-RAID, nonstriped mapping to a single disk.

**NTP**

Network time protocol.

**OID**

Object Identifier. In SNMP, an identifier for an object in a MIB.

**orphan data**

See unwritable cache data.

**partner firmware update**

See PFU.

**passphrase**

A user-created password that allows users to manage lock keys in an FDE-capable system. See also FDE, lock key.

**PCB**

Printed circuit board.

**PCBA**

Printed circuit board assembly.

**PDU**

Power distribution unit. The rack power-distribution source to which a PSU connects.

**PFU**

Partner firmware update. The automatic update of the partner controller when the user updates firmware on one controller.

**PGR**

Persistent group reservations.

**PHY**

One of two hardware components that form a physical link between devices in a SAS network that enables transmission of data.

**POST**

Power-on self test. Tests that run immediately after a device is powered on.

**PSU**

Power supply unit FRU.

**RAID head**

See controller enclosure.

**RBOD**

"RAID bunch of disks." See controller enclosure.

**recovery**

In an active-active configuration, recovery is the act of returning ownership of controller resources to a controller (which was offline) from its partner controller. The resources include volumes, cache data, host ID information, and LUNs and WWNs. See also failover.

**remote syslog support**

See syslog.

**repurpose**

A method by which all data in a storage system or disk is erased in an FDE-capable system. Repurposing unsecures the system and disks without needing the correct passphrase. See also FDE, passphrase.

**SAS**

Serial Attached SCSI.

**SC**

Storage Controller. A processor (located in a controller module) that is responsible for RAID controller functions. The SC is also referred to as the RAID controller. See also EC, MC.

**SED**

Self-encrypting drive. A disk drive that provides hardware-based data encryption and supports use of the storage system's Full Disk Encryption feature. See also FDE.

**SEEPROM**

Serial electrically erasable programmable ROM. A type of nonvolatile (persistent if power removed) computer memory used as FRU ID devices.

**service FRU**

A product module that can be replaced in an enclosure by qualified service personnel only, without having to send the enclosure to a repair facility.

**SES**

SCSI Enclosure Services. The protocol that allows the initiator to communicate with the enclosure using SCSI commands.

**SFF**

Small form factor.

**SFTP**

SSH File Transfer Protocol. A secure secondary interface for tasks such as installing firmware updates, downloading logs, and installing security certificates and keys. All data sent between the client and server will be encrypted.

**SHA**

Secure Hash Algorithm.

**shelf**

See enclosure.

**SLAAC**

Stateless address autoconfiguration.

**SLP**

Service Location Protocol. Enables computers and other devices to find services in a local area network without prior configuration.

**SMART**

Self-Monitoring Analysis and Reporting Technology. A monitoring system for disk drives that monitors reliability indicators for the purpose of anticipating disk failures and reporting those potential failures.

**SMC**

Storage Management Console. The web application that is embedded in each controller module and is the primary management interface for the storage system.

**SSD**

Solid state drive.

**SSH**

Secure Shell. A network protocol for secure data communication.

**SSL**

Secure Sockets Layer. A cryptographic protocol that provides security over the internet.

**Storage Controller**

See SC.

**Storage Management Console**

See SMC.

**storage system**

A controller enclosure. Product documentation and interfaces use the terms storage system and system interchangeably.

**syslog**

A protocol for sending event messages across an IP network to a logging server. This feature supports User Datagram Protocol (UDP) but not Transmission Control Protocol (TCP).

**TCP**

Transmission control protocol.

**tray**

See enclosure.

**UDP**

User datagram protocol.

**ULP**

Unified LUN Presentation. A RAID controller feature that enables a host system to access mapped volumes through any controller host port. ULP incorporates ALUA extensions.

**unmount**

To remove access to a volume from a host OS. Synonyms include unpresent and unmap.

**unwritable cache data**

Cache data that has not been written to disk and is associated with a volume that no longer exists or whose disks are not online. If the data is needed, the volume's disks must be brought online. If the data is not needed it can be cleared, in which case it will be lost and data will differ between the host system and disk. Unwritable cache data is also called orphan data.

**UPS**

Uninterruptible power supply.

**UTC**

Coordinated Universal Time.

**UTF-8**

UCS transformation format - 8-bit. A variable-width encoding that can represent every character in the Unicode character set used for the SMC and CLI interfaces.

**volume**

A logical representation of a fixed-size, contiguous span of storage that is presented to host systems for the purpose of storing data.

**VPD**

Vital Product Data. Data held on an EEPROM in an enclosure or FRU that is used by GEM to identify and control the component.

**WBI**

Web-browser interface, called Storage Management Console. The primary interface for managing the storage system. See SMC.

**WWN**

World Wide Name. A globally unique 64-bit number that identifies a device used in storage technology.

**WWNN**

World Wide Node Name. A globally unique 64-bit number that identifies a device.

**WWPN**

World Wide Port Name. A globally unique 64-bit number that identifies a port.

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